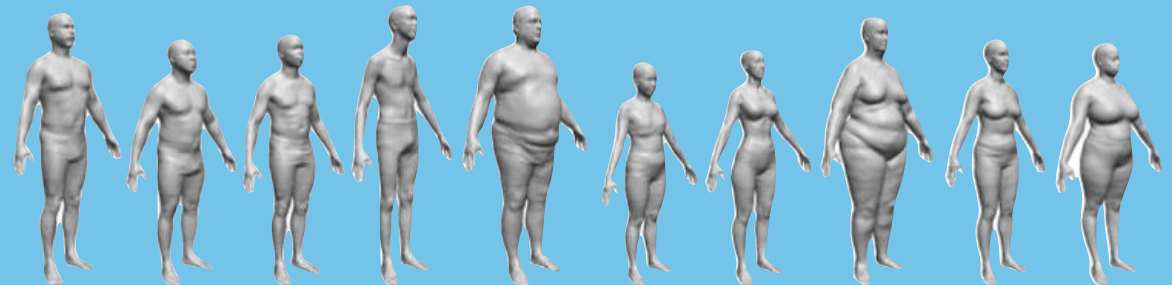
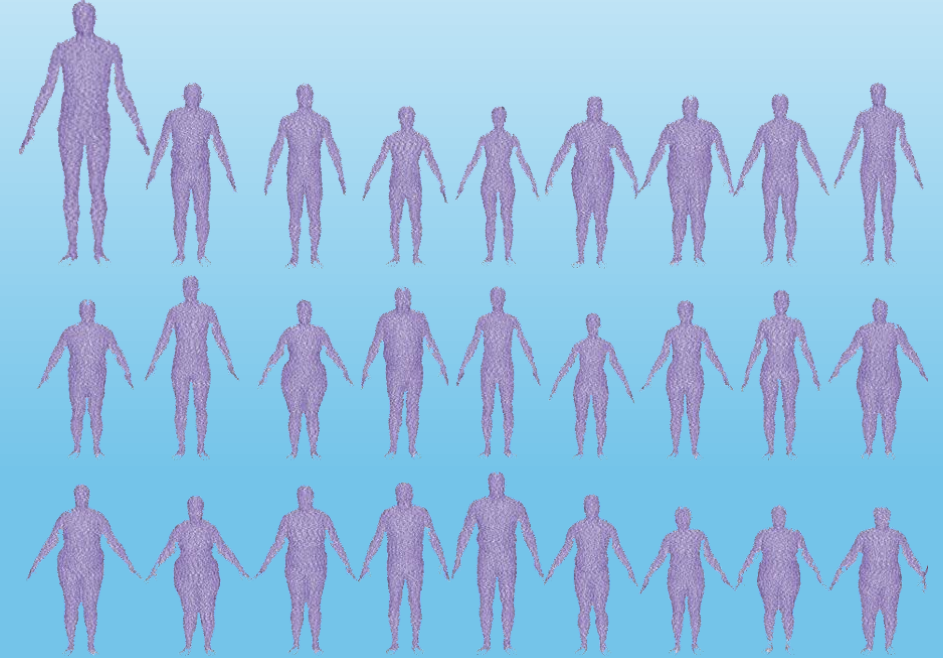
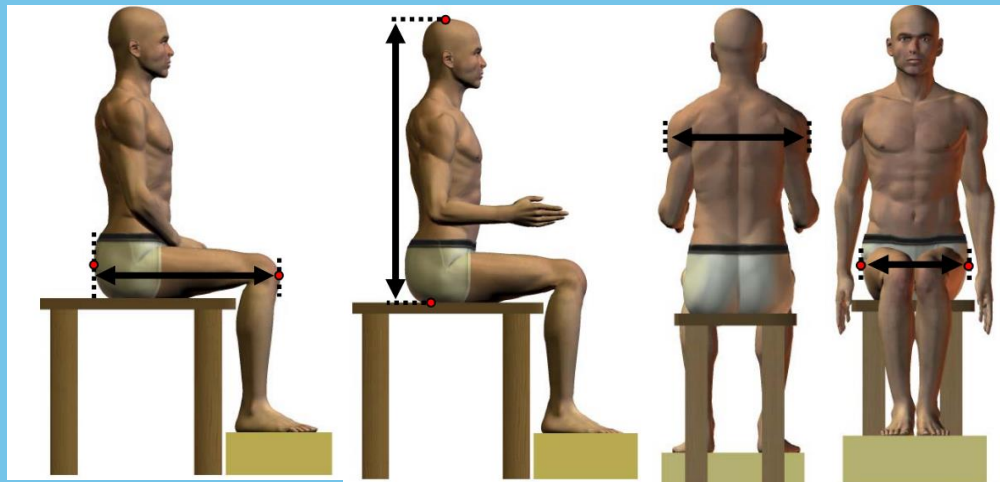
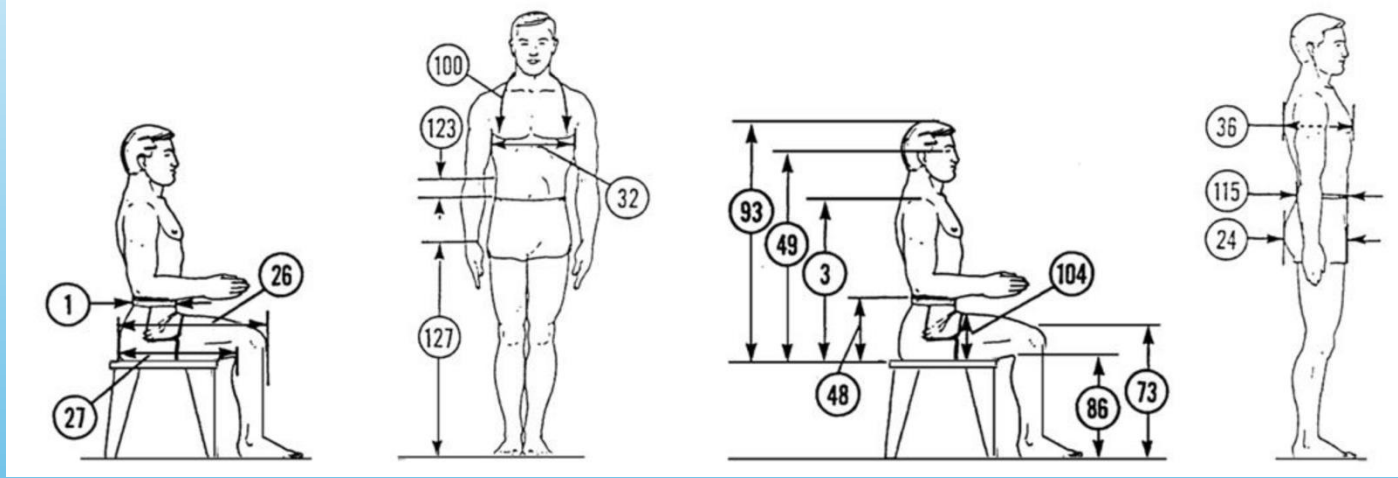


Applying data synthesis methods to turn data you have into data you need

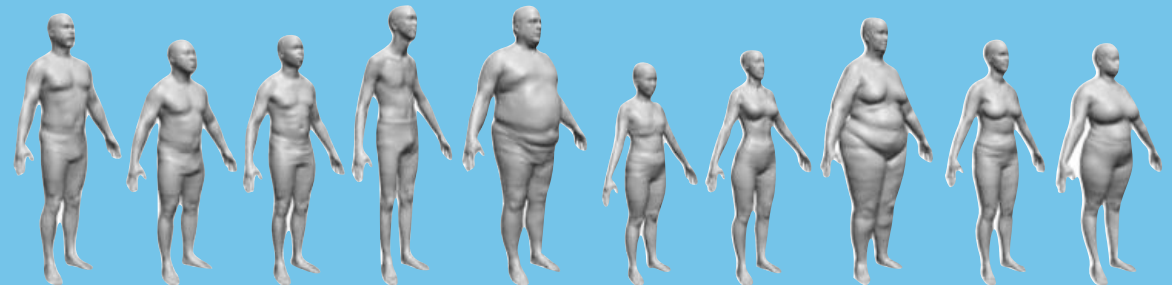
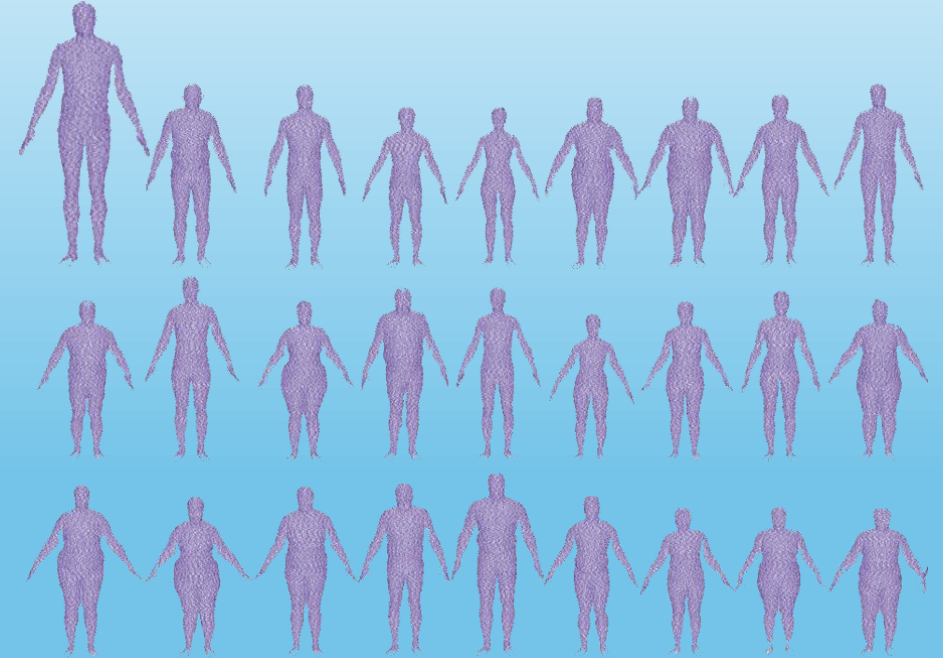
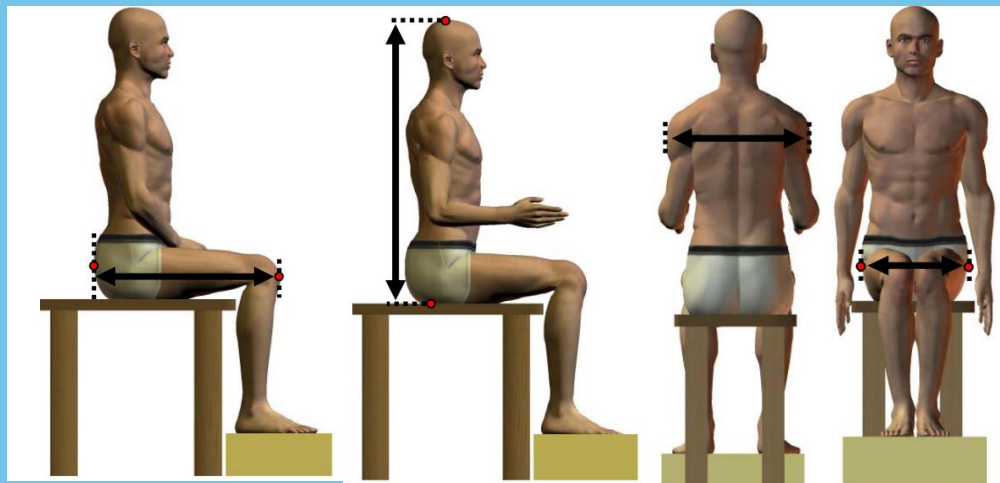
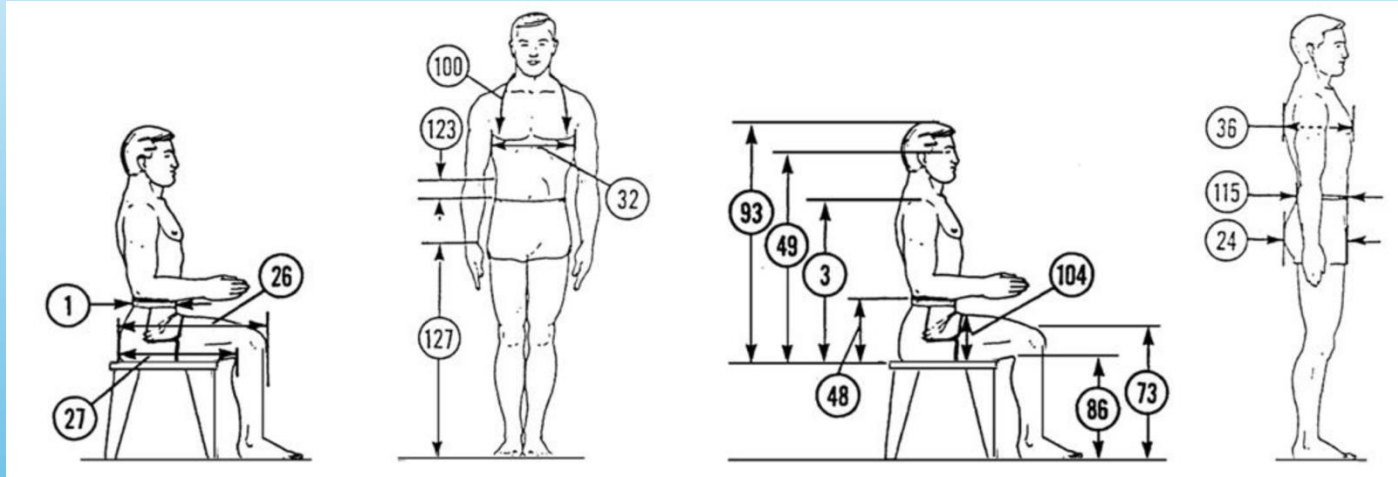
Zoe Marazita

Matt Parkinson

Anthropometric data that are both comprehensive and representative of a target population are rare, making data synthesis often necessary for design evaluations.

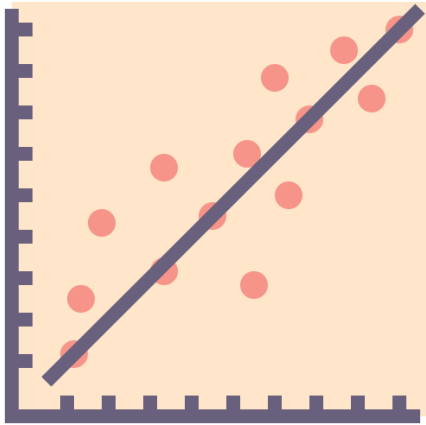


While several data synthesis methods have been developed, there are limited guidelines to help designers select a method based on their design context.



Data synthesis can be broadly categorized into three categories.

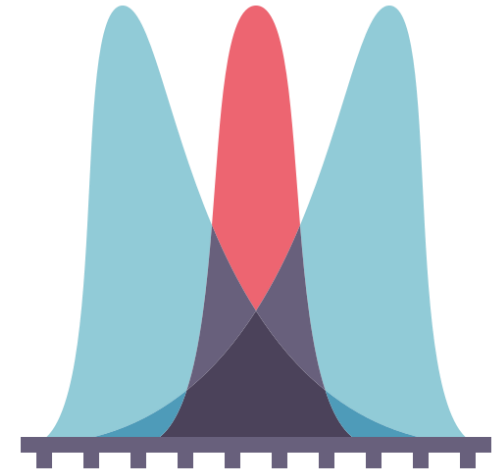
Regression-based methods



Population reweighting methods

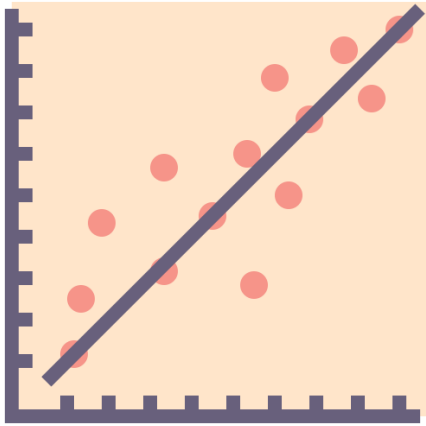


Distribution-based methods

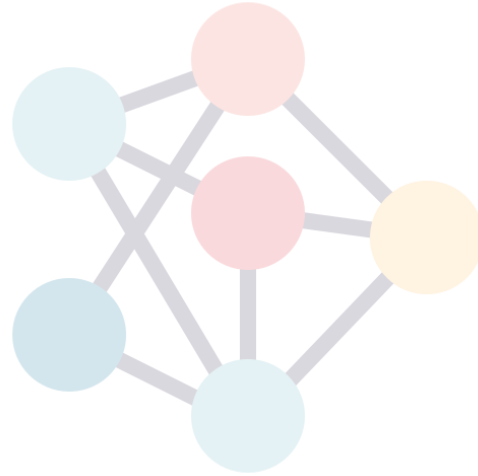


Data synthesis can be broadly categorized into three categories.

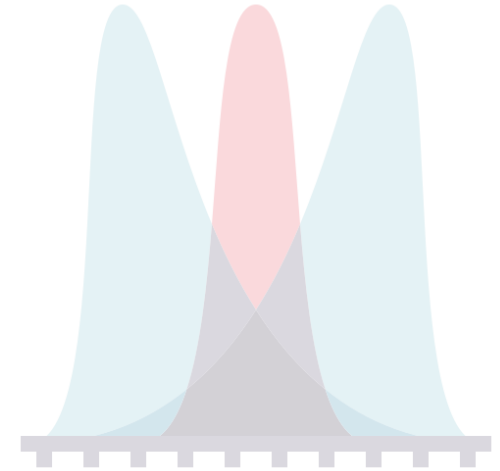
Regression-
based methods



Population
reweighting
methods



Distribution-
based methods

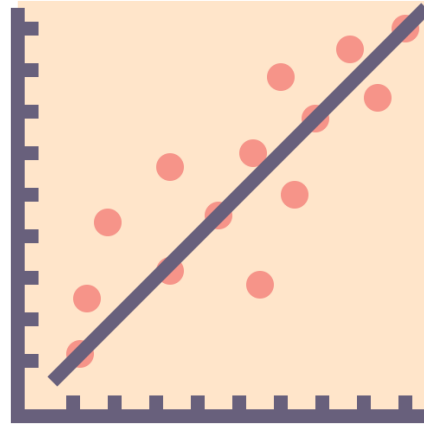


inputs

detailed
anthropometry for a
reference population

predictor measures
for the target
population

Regression-
based methods

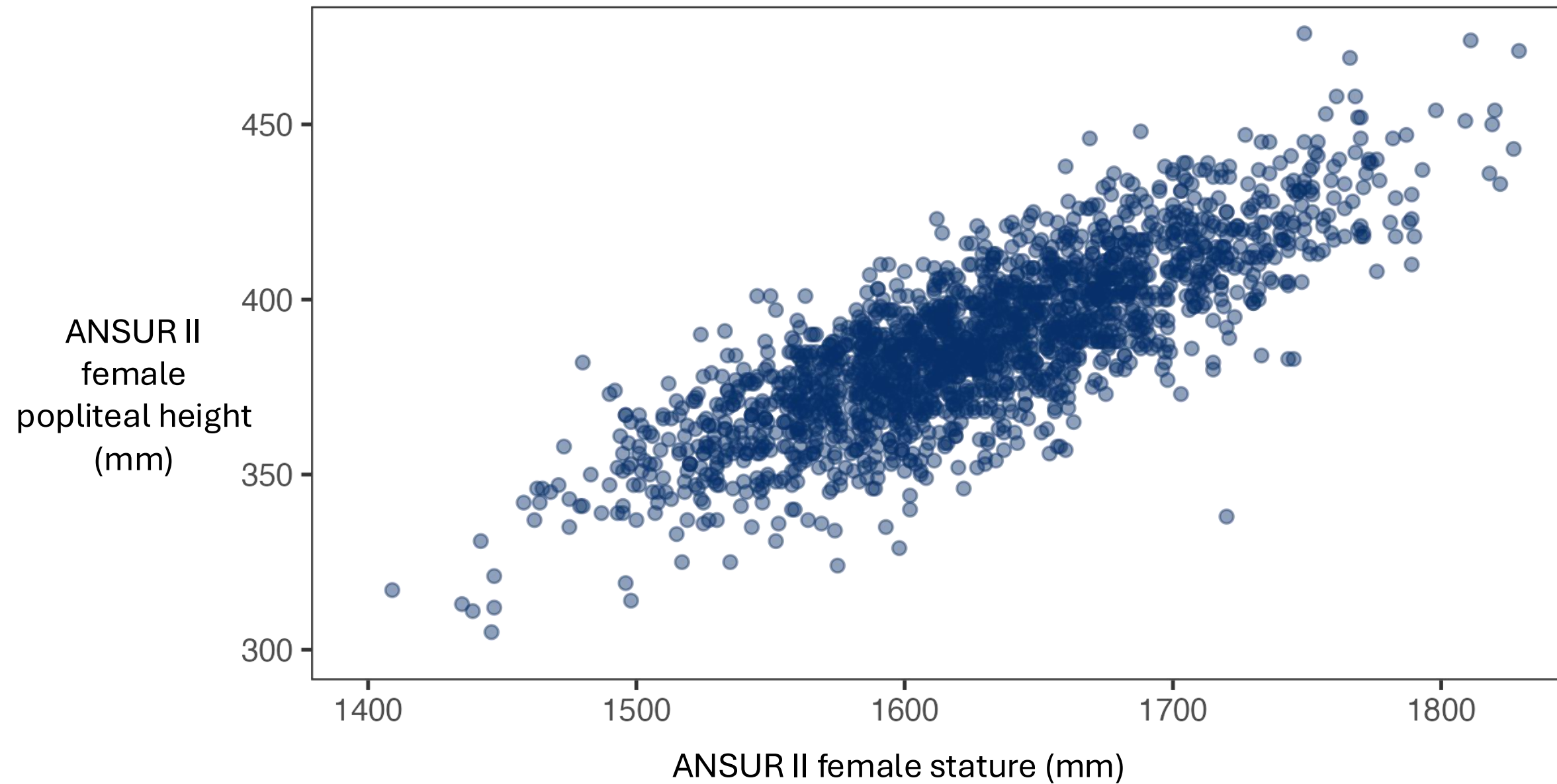


outputs

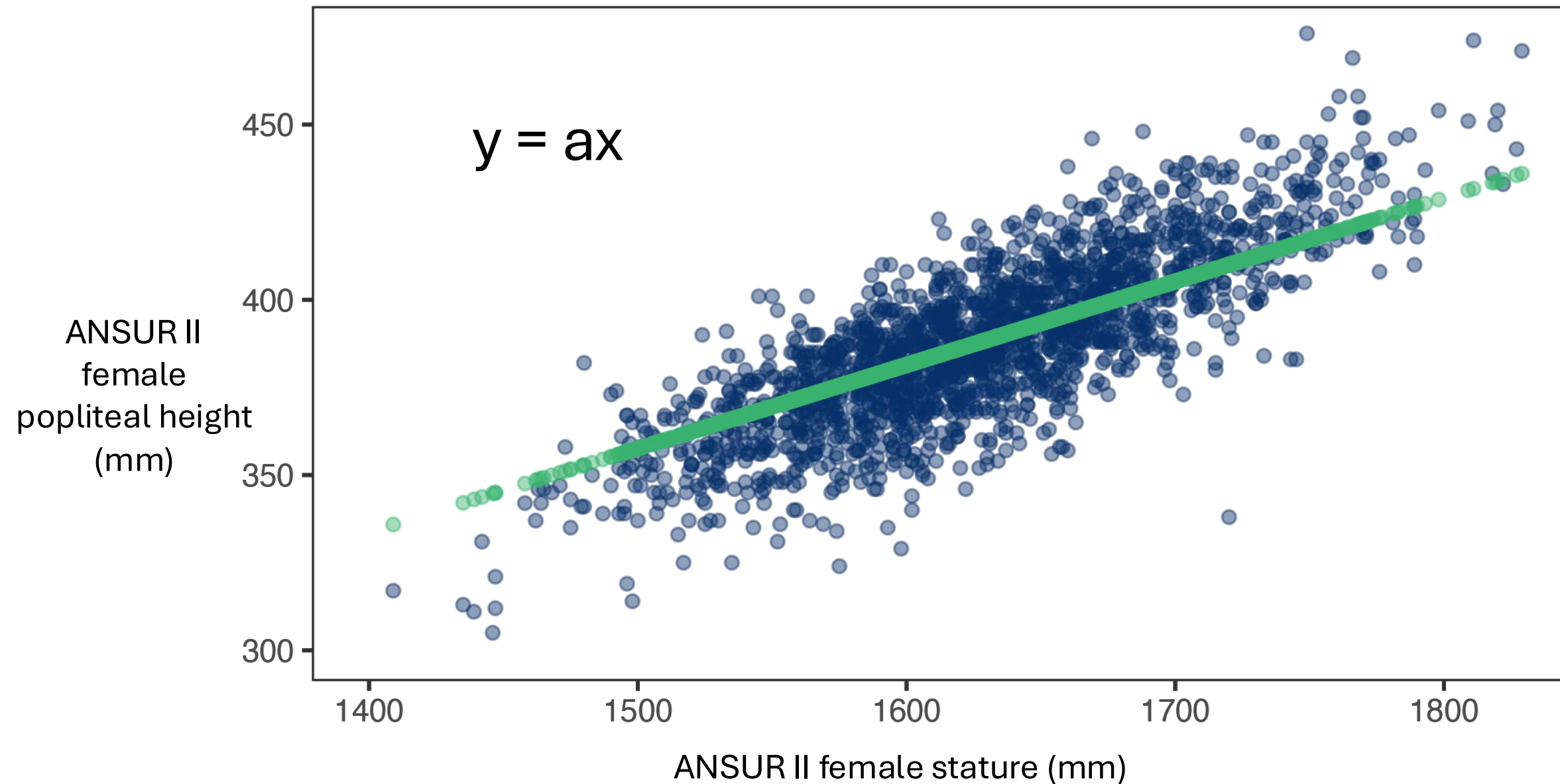
estimates of detailed
anthropometry for a
target population

extrapolation

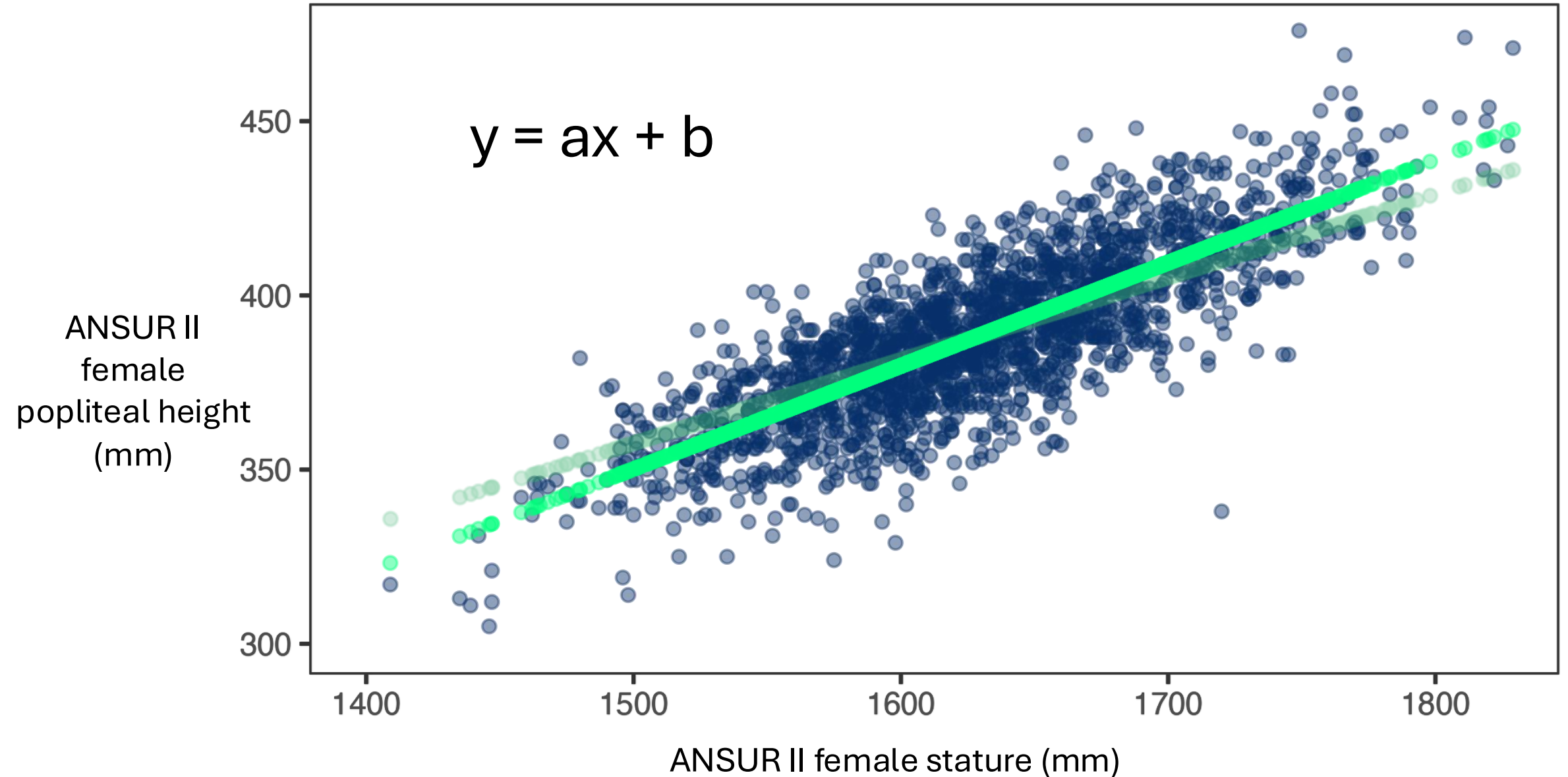
Regression-based methods



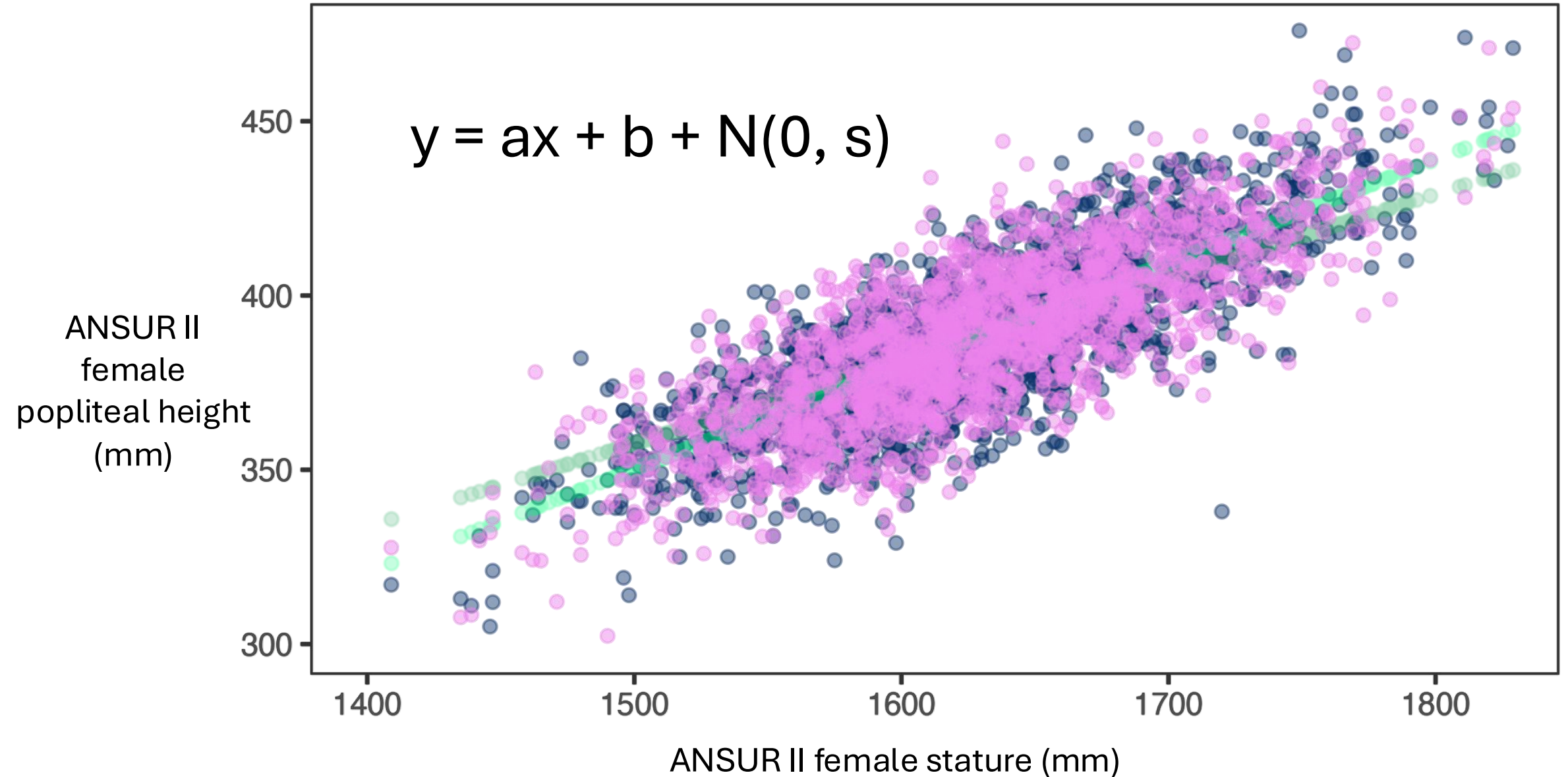
Regression-based methods: Proportionality constant



Regression-based methods: Regression



Regression-based methods: Regression with residual variance

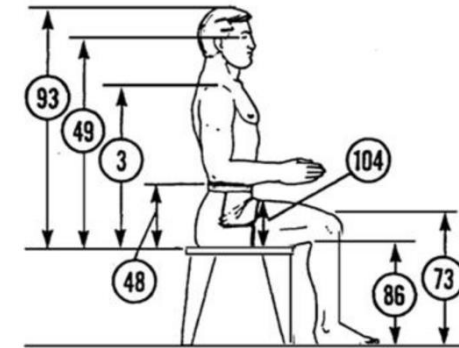
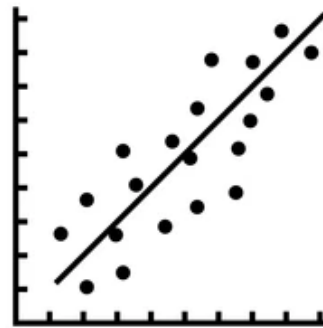
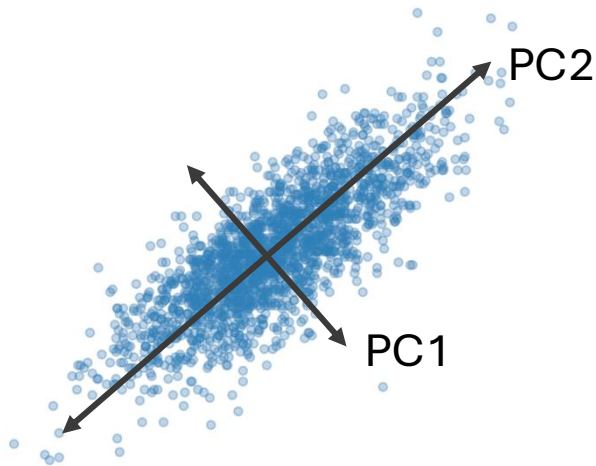


Principal components analysis and regression (PCAR) extends regression to a multivariate space by modeling correlated variation between multiple measures.

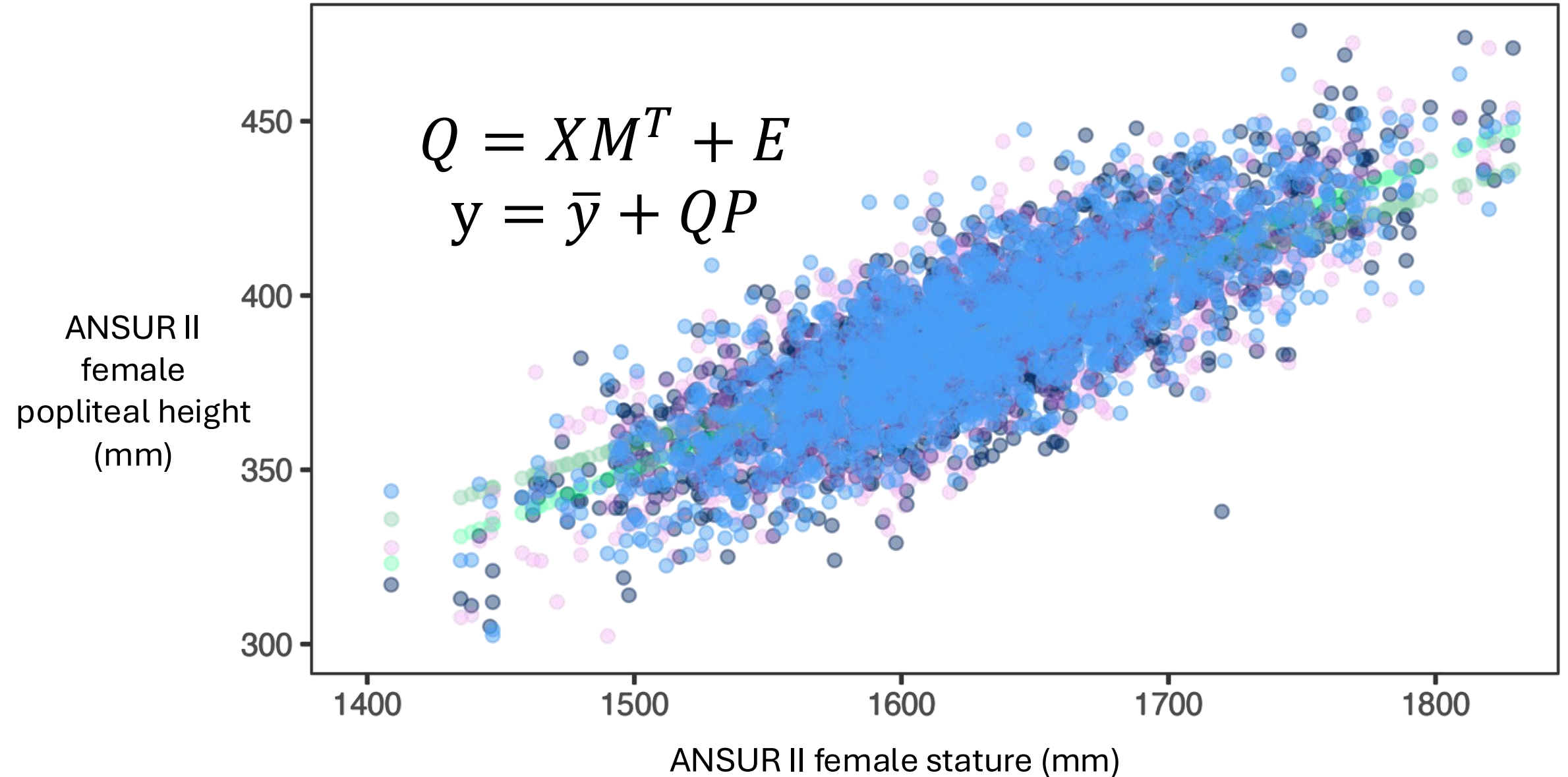
anthropometric
variables in an
orthogonal basis
(PCA)

predict component
scores from overall
body dimensions
(linear regression)

invert PC
transformation to
estimate a complete
set of target
population measures

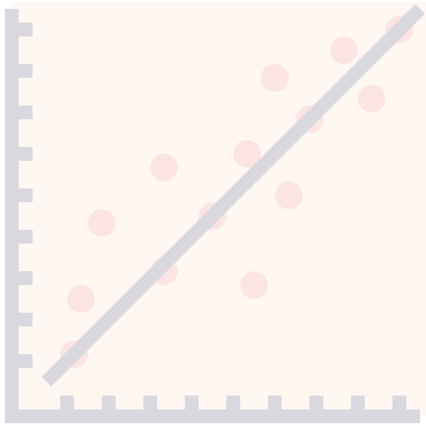


Regression-based methods: Principal components analysis and regression



Data synthesis can be broadly categorized into three categories.

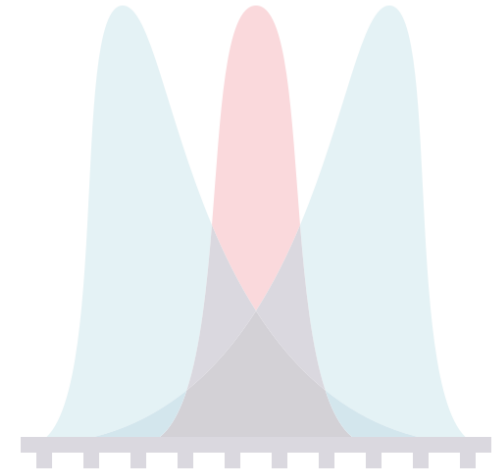
Regression-
based methods



Population
reweighting
methods



Distribution-
based methods



inputs

detailed
anthropometry for a
reference population



key variables for the
target population with
estimates for prevalence



Population
reweighting
methods



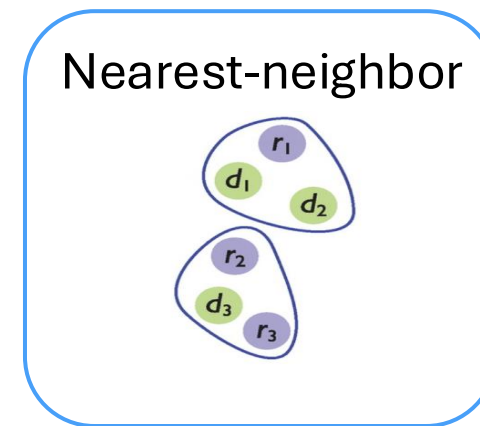
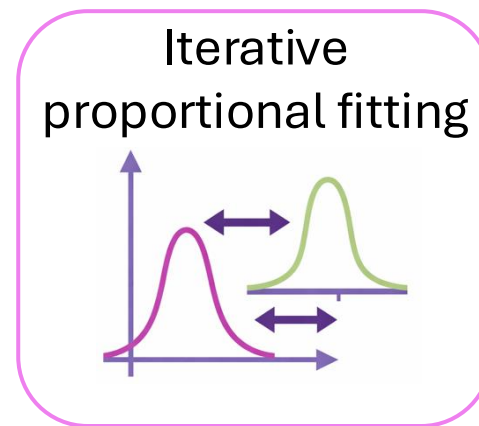
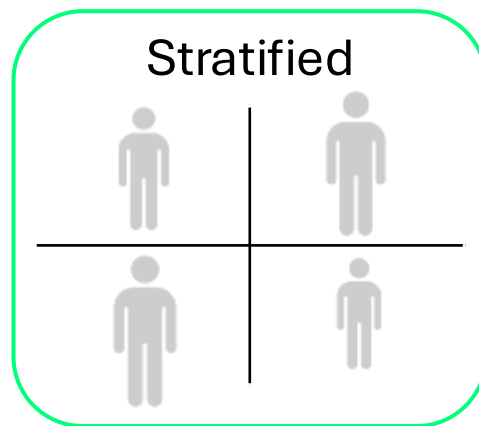
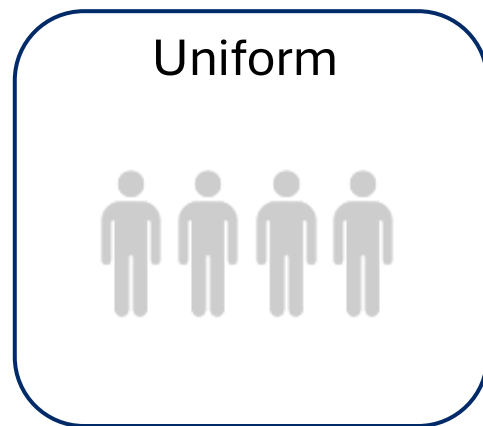
interpolation

outputs

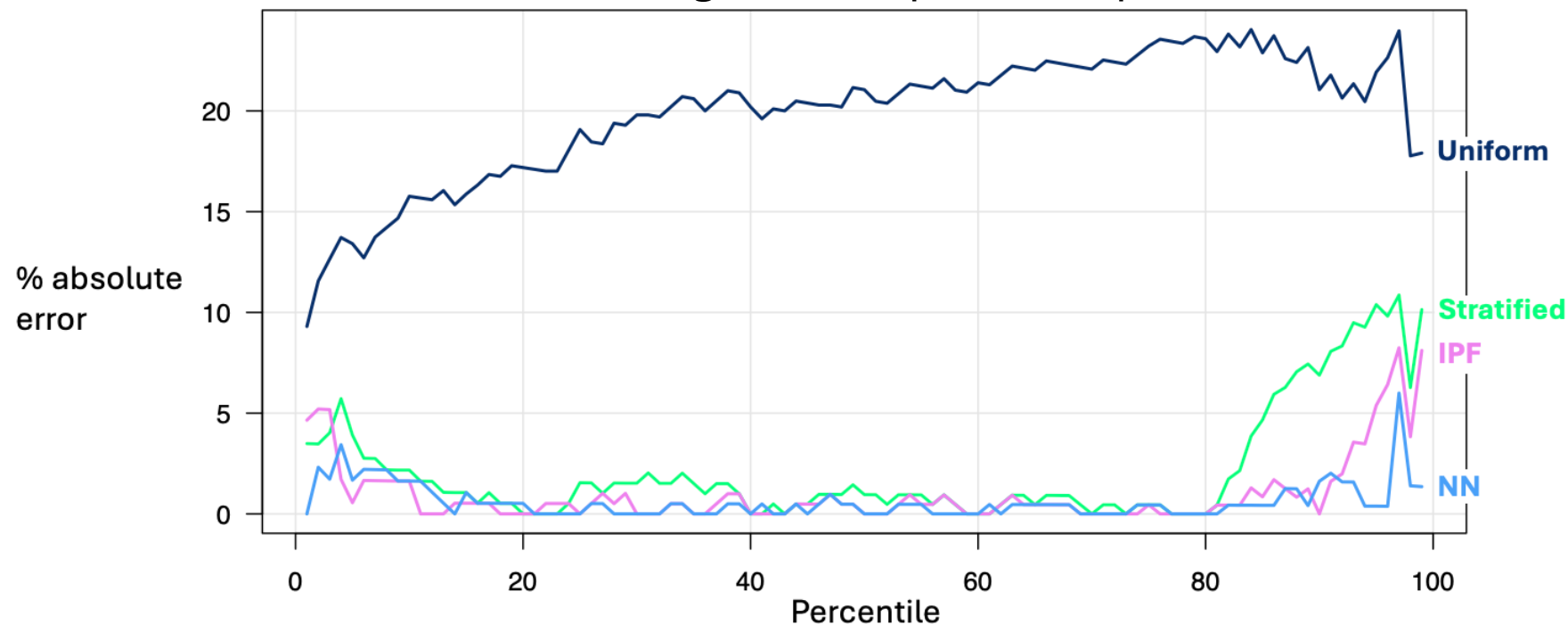
Statistical weights for
the reference population
that approximate key
variables in the target
population



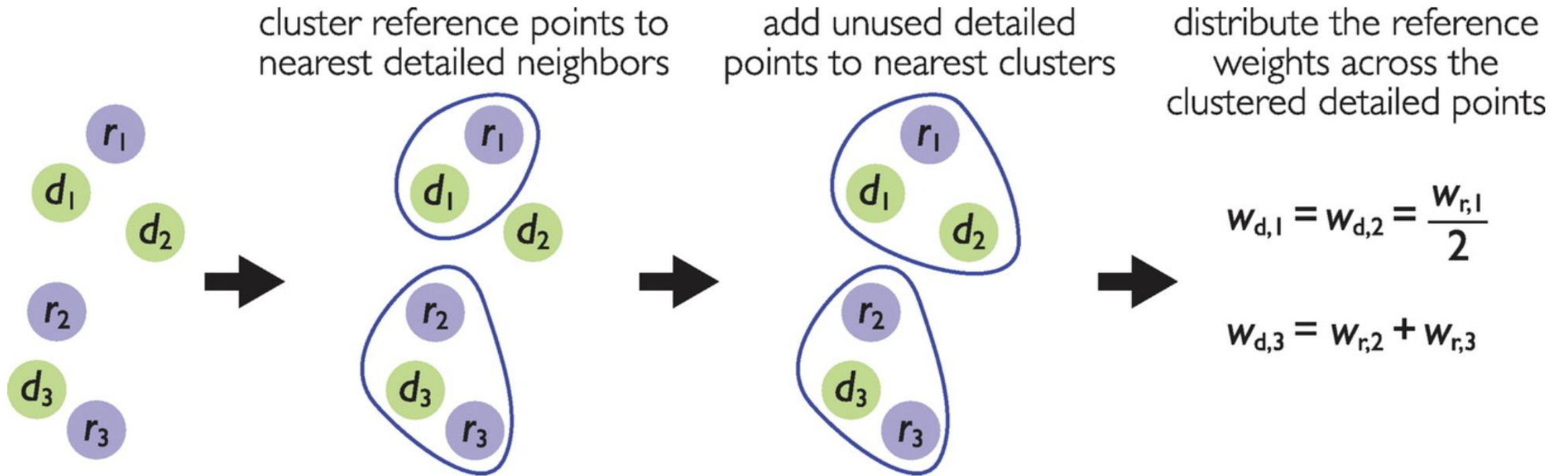
Population reweighting methods



ANSUR II BMI reweighted to represent Japanese females:

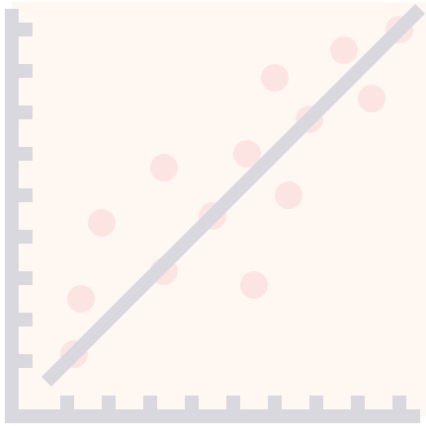


Population reweighting methods: Nearest-neighbor weighting

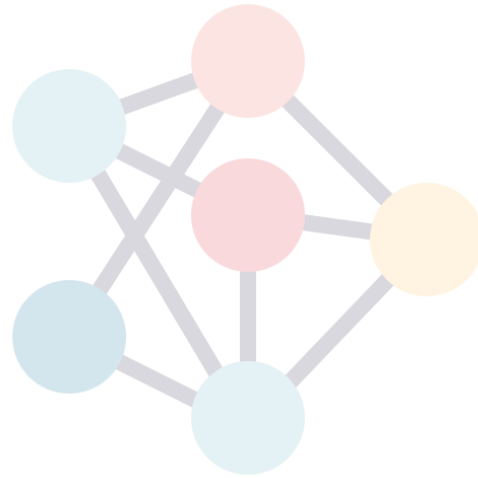


Data synthesis can be broadly categorized into three categories.

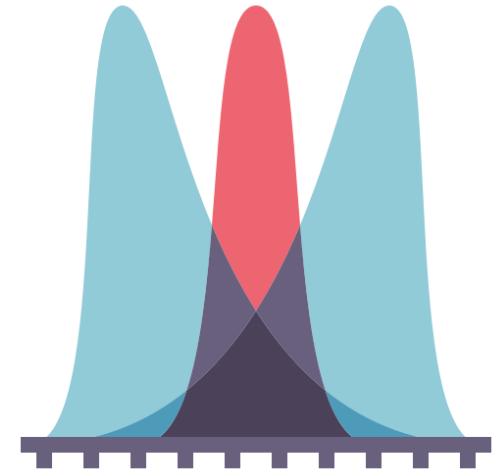
Regression-
based methods



Population
reweighting
methods



Distribution-
based methods

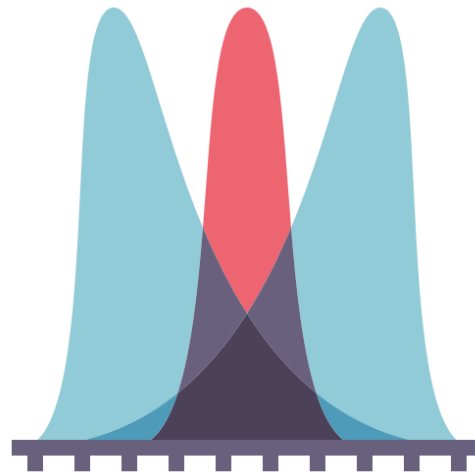


inputs

A detailed reference
dataset to be
represented in
percentile space

Summary statistics
or a limited sample
for a target
population

Distribution-
based methods

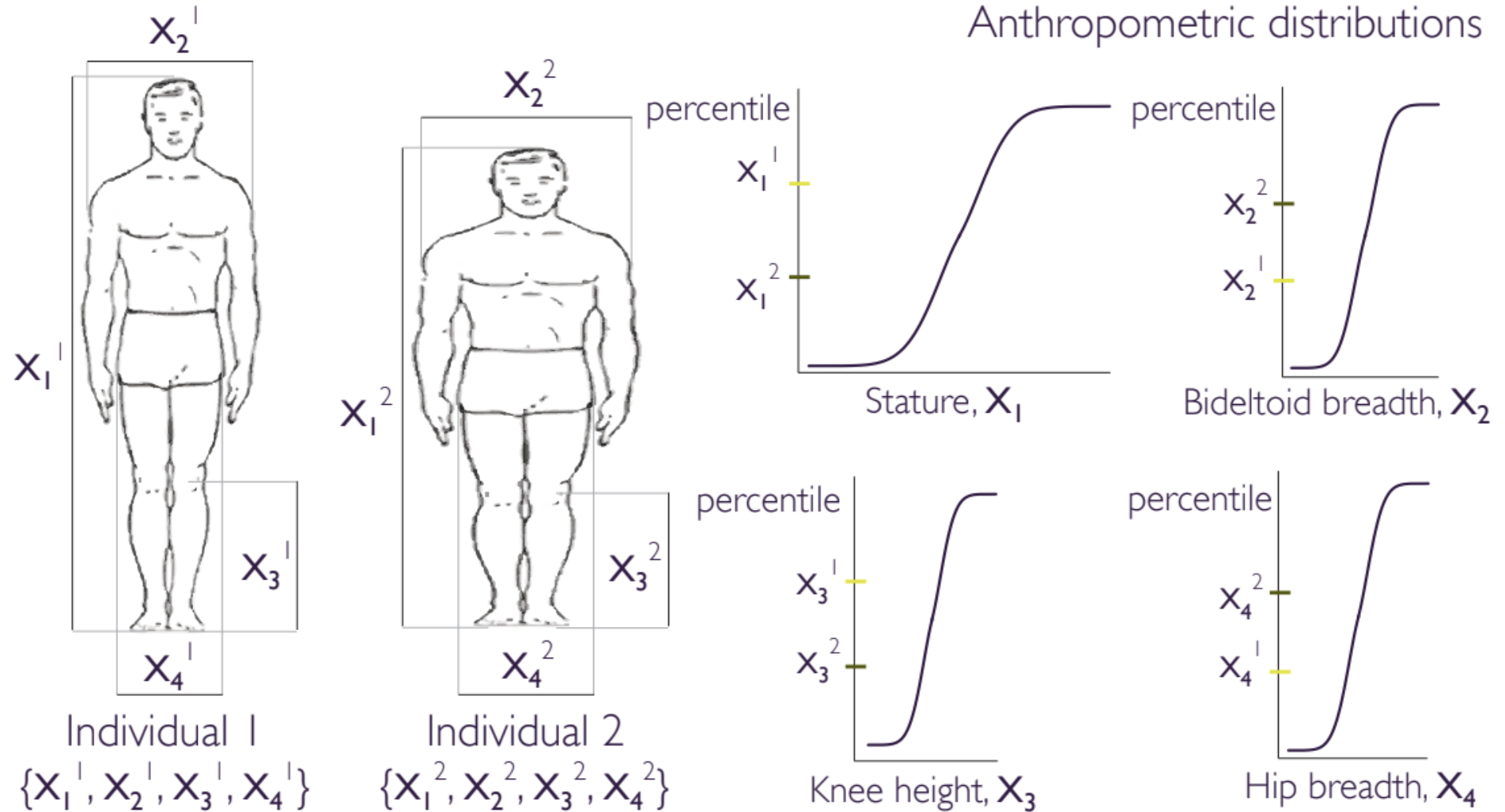


outputs

A full set of
individuals
representing the
target population

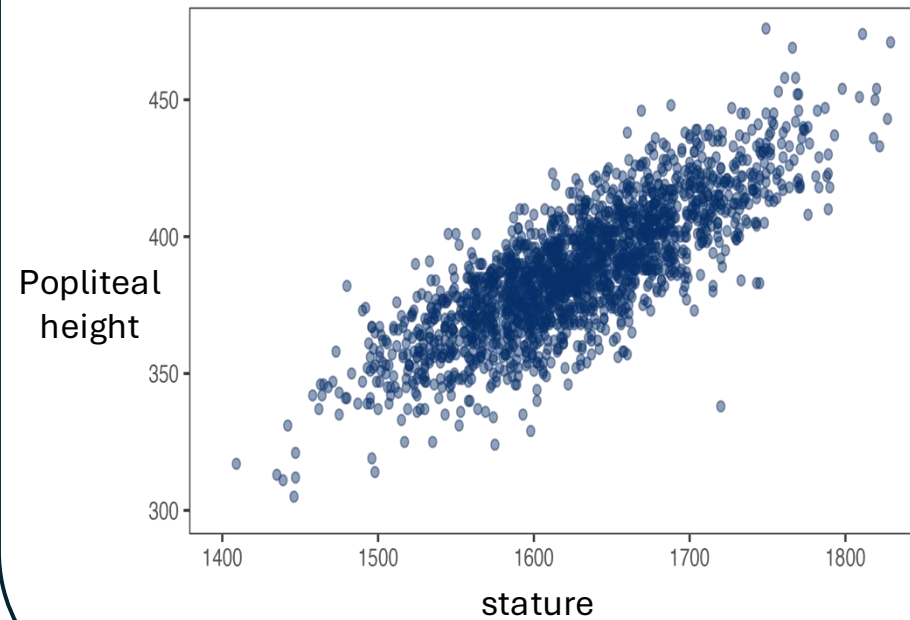
extrapolation

Distribution-based methods operate under the assumption that percentile combinations across two populations are roughly equivalent.

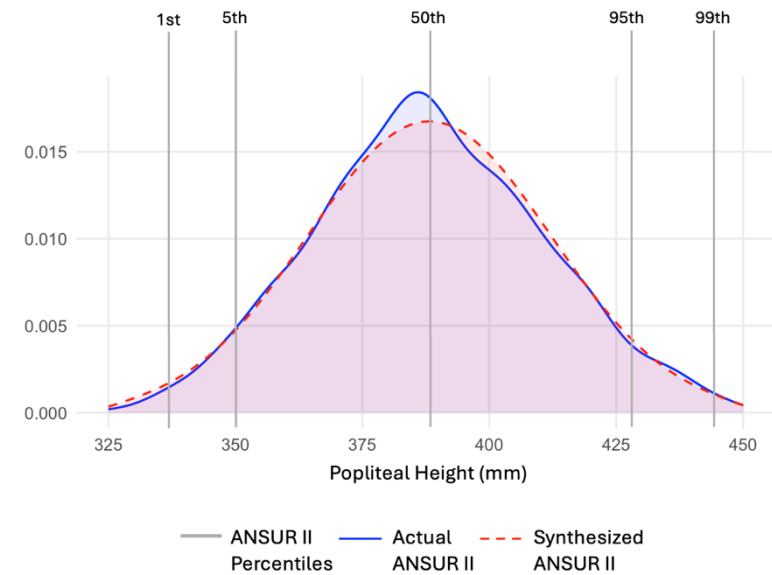


Distribution-based methods

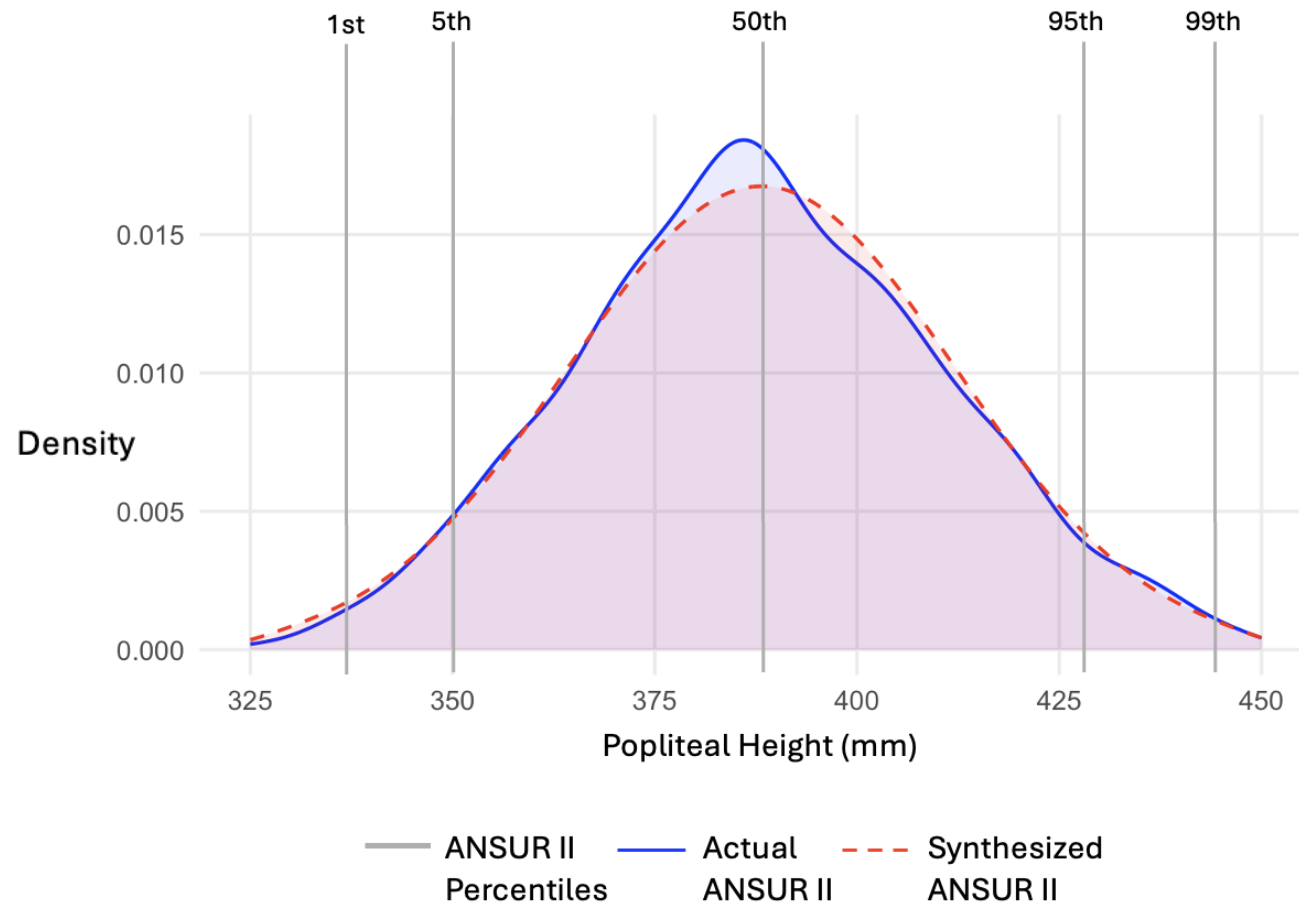
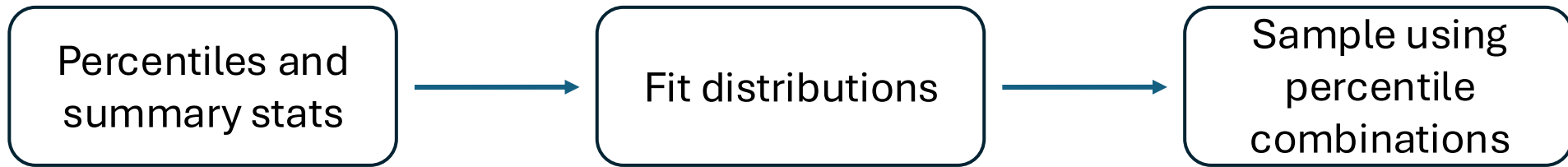
Copulas



Quantile-based

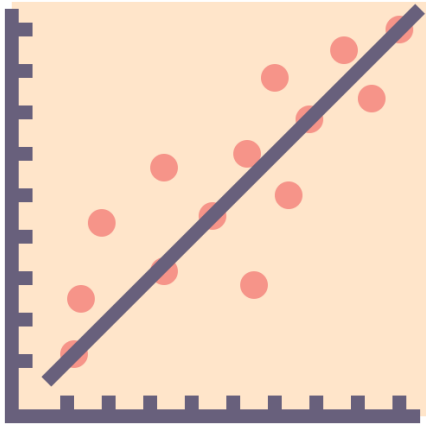


Distribution-based methods: Quantile-based synthesis



Data synthesis can be broadly categorized into three categories.

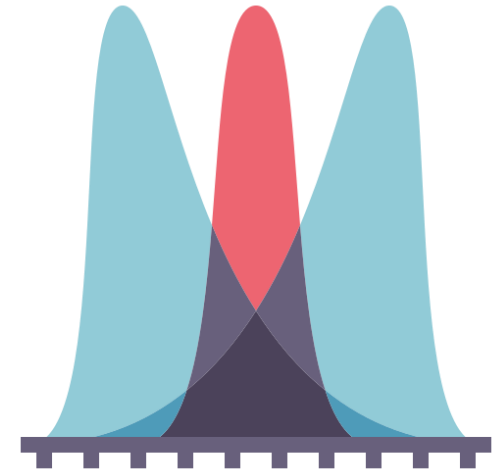
Regression-
based methods

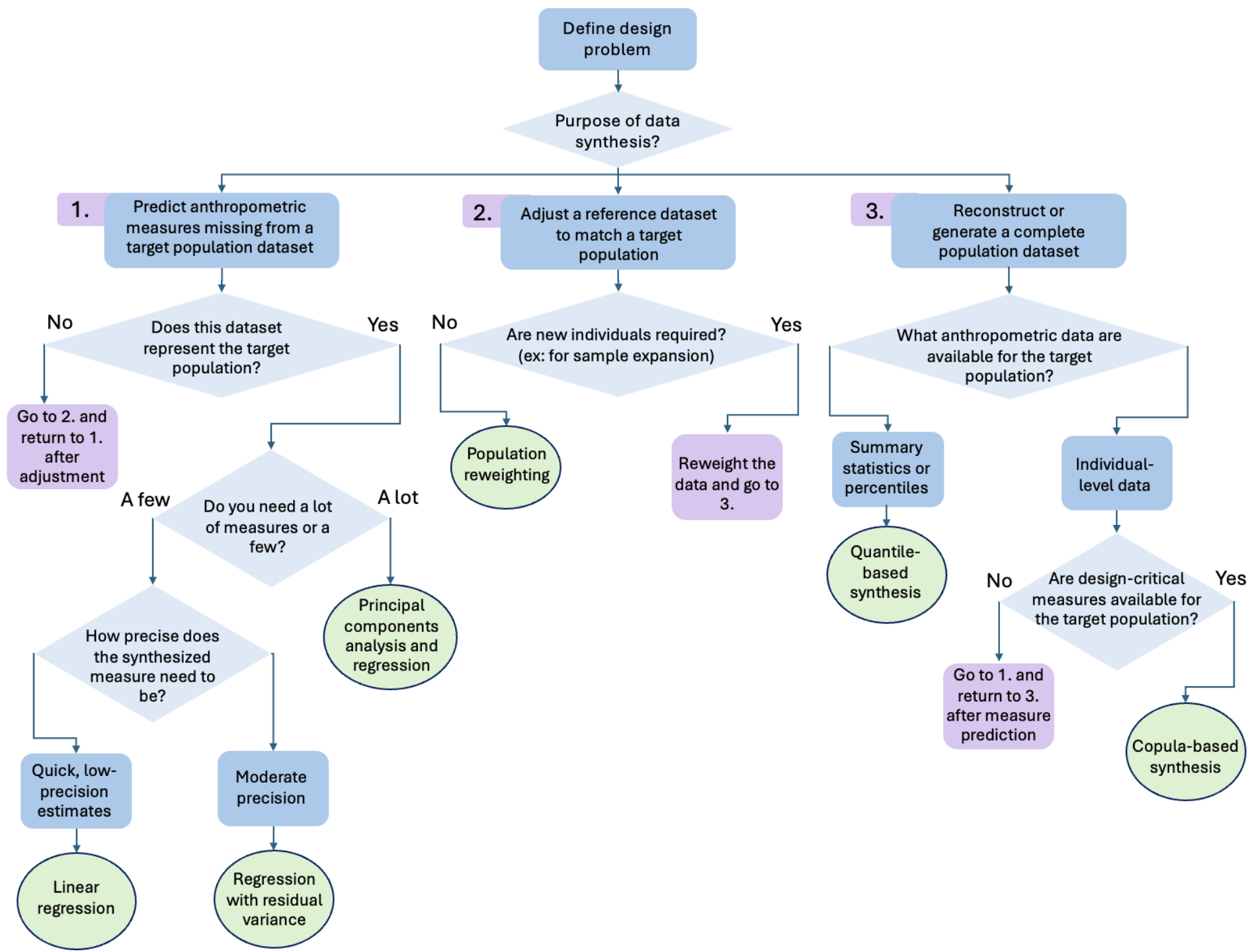


Population
reweighting
methods

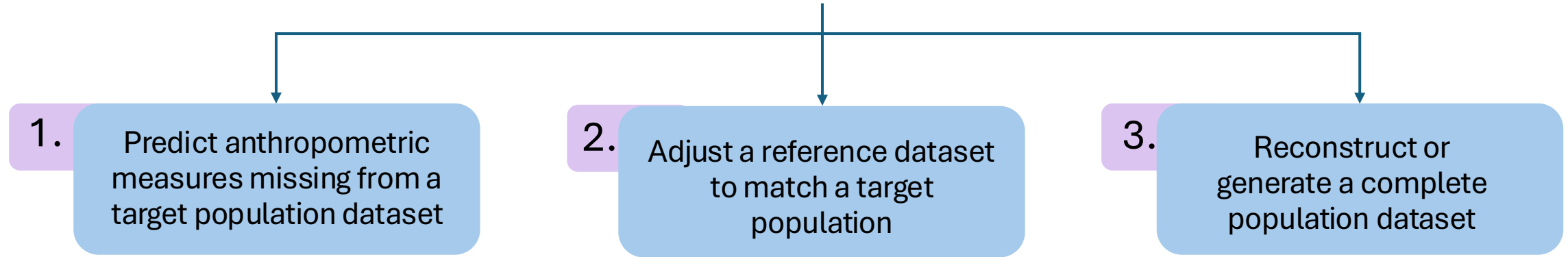


Distribution-
based methods

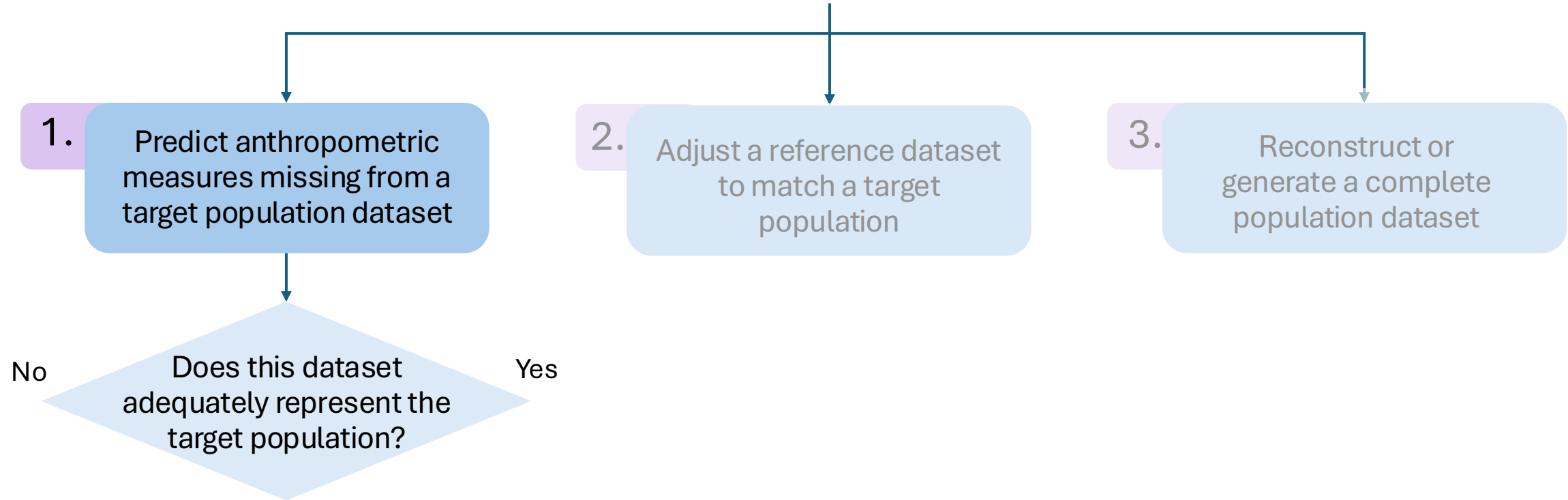




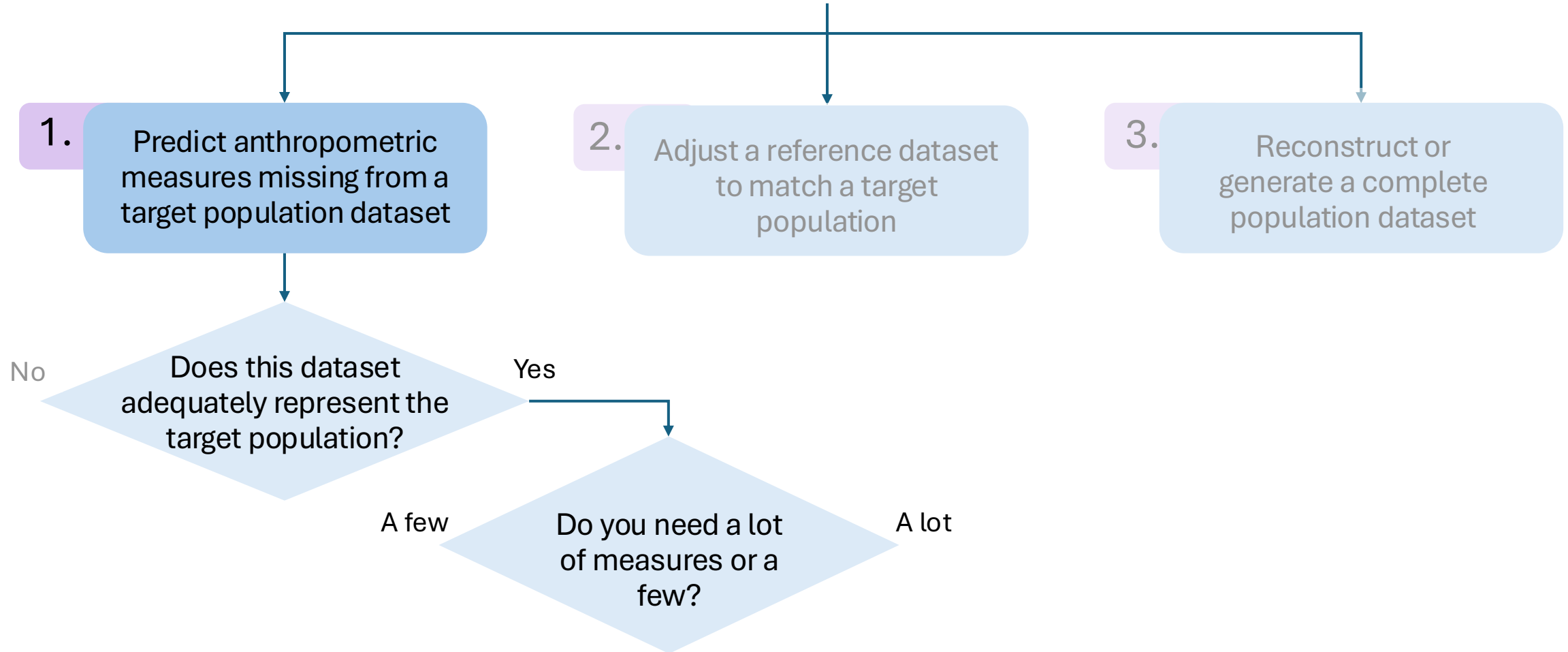
Scenario 1: You want to evaluate a design for the U.S. civilian population. You have nationally-representative data (such as NHANES), but it does not contain the required measures



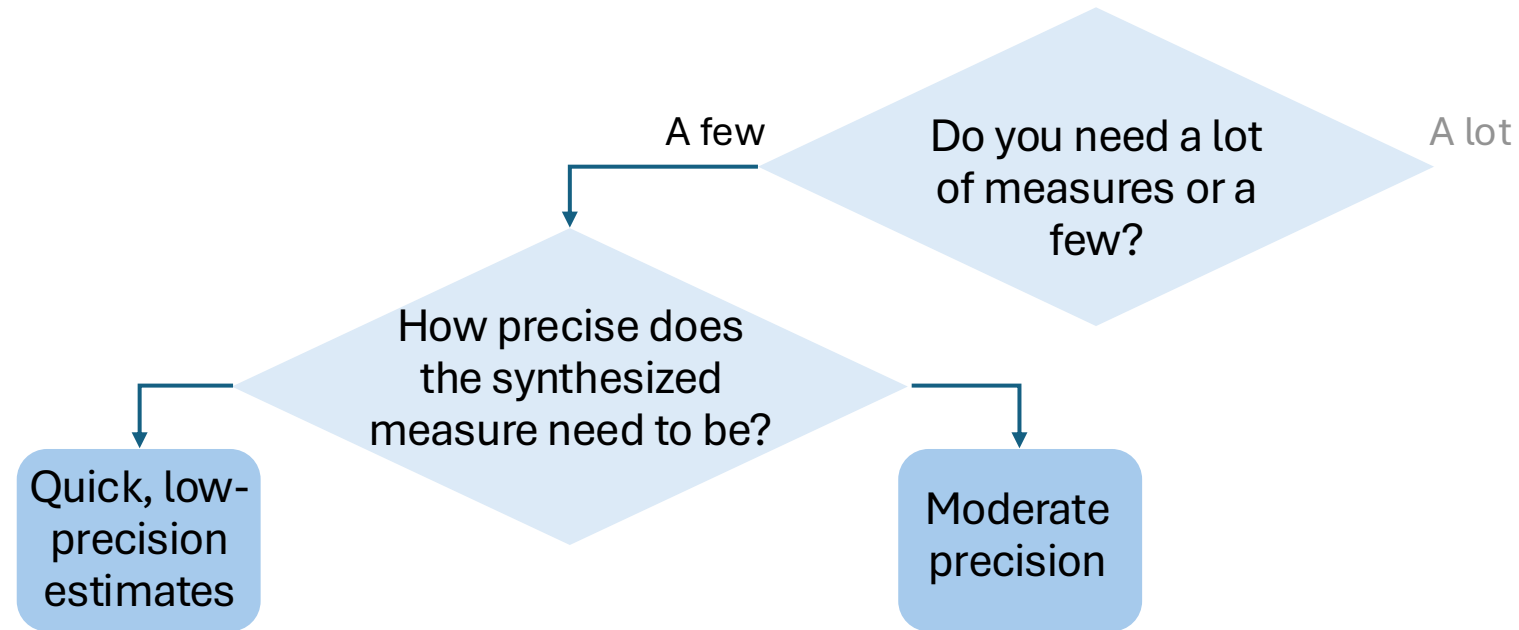
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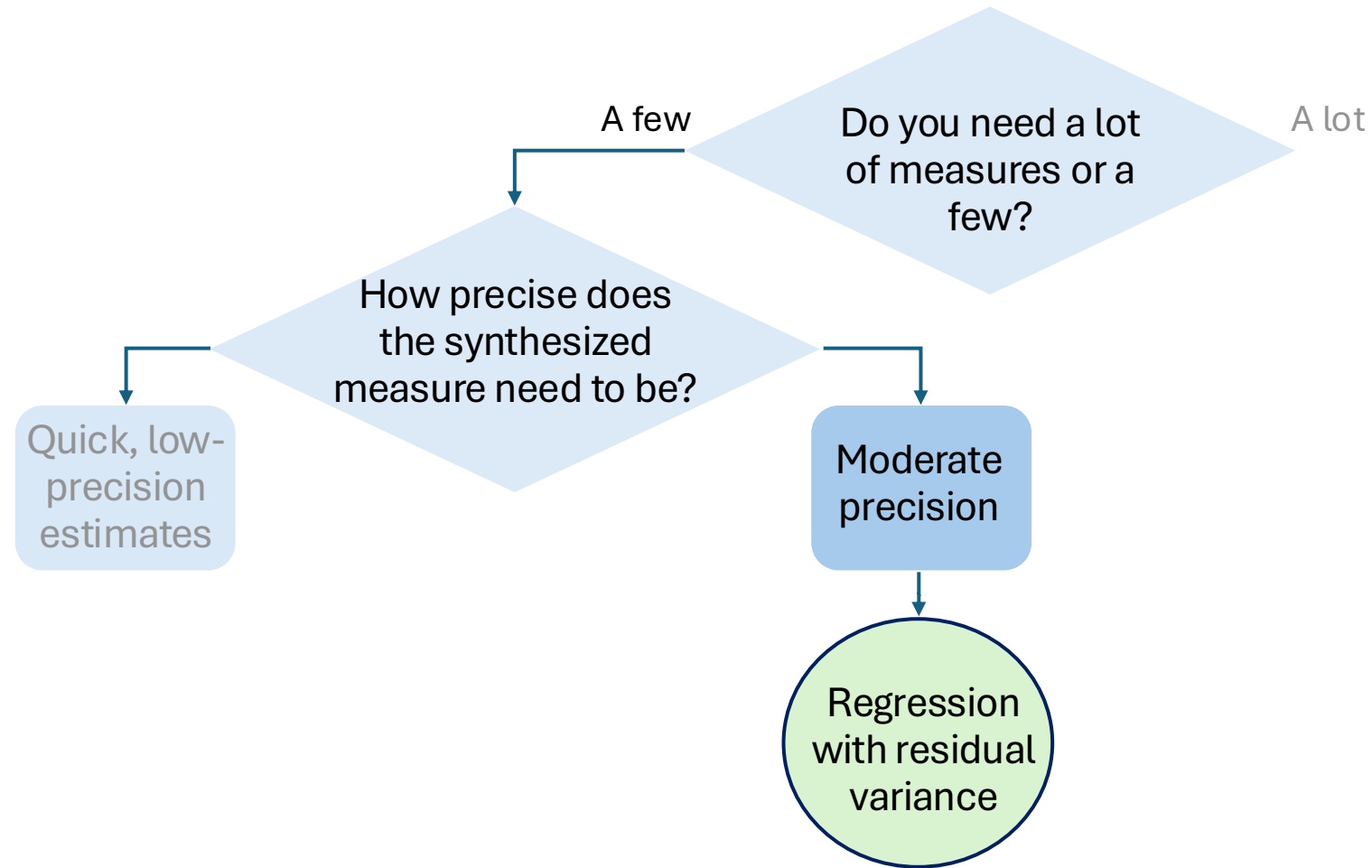
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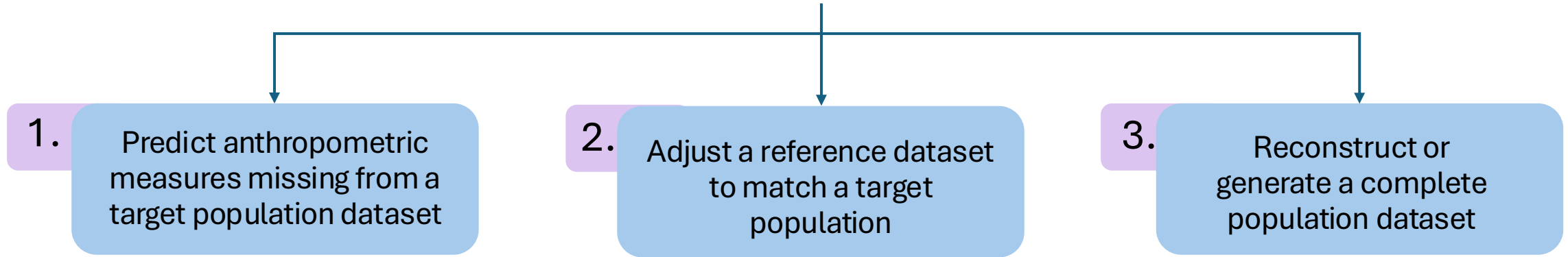
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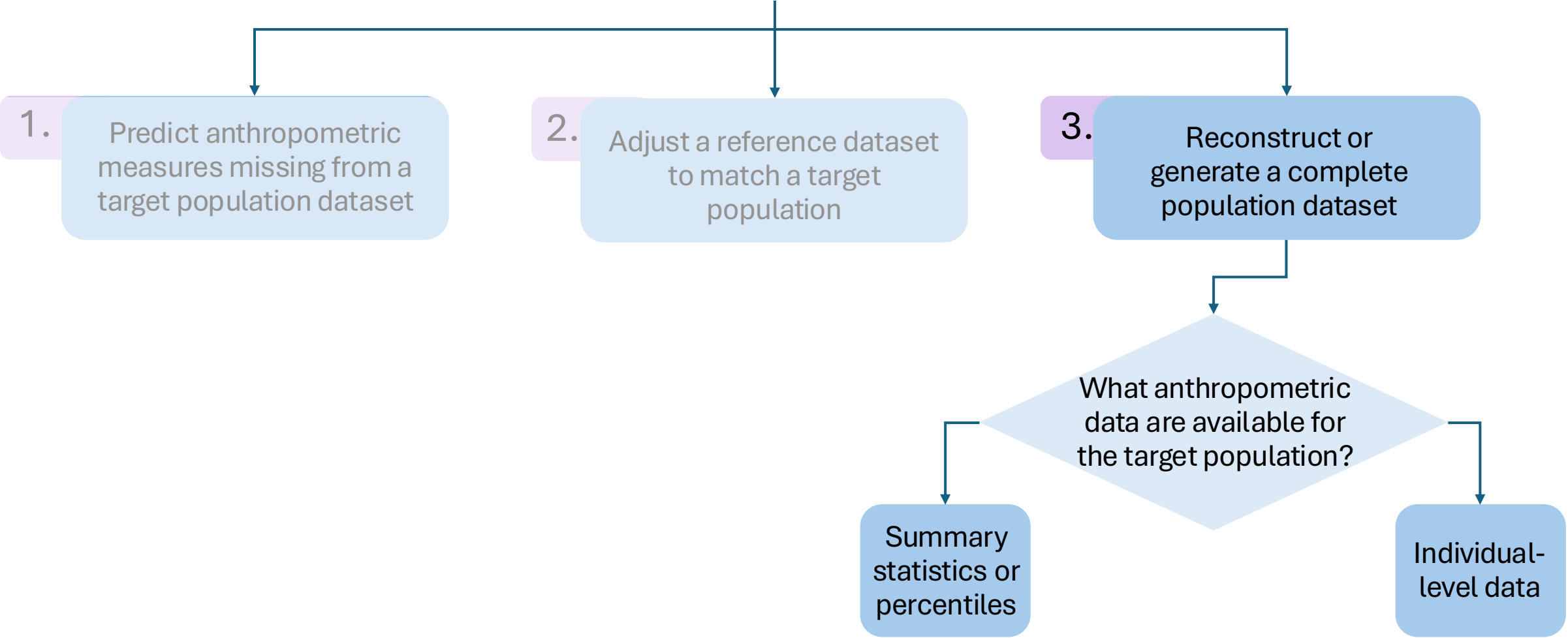
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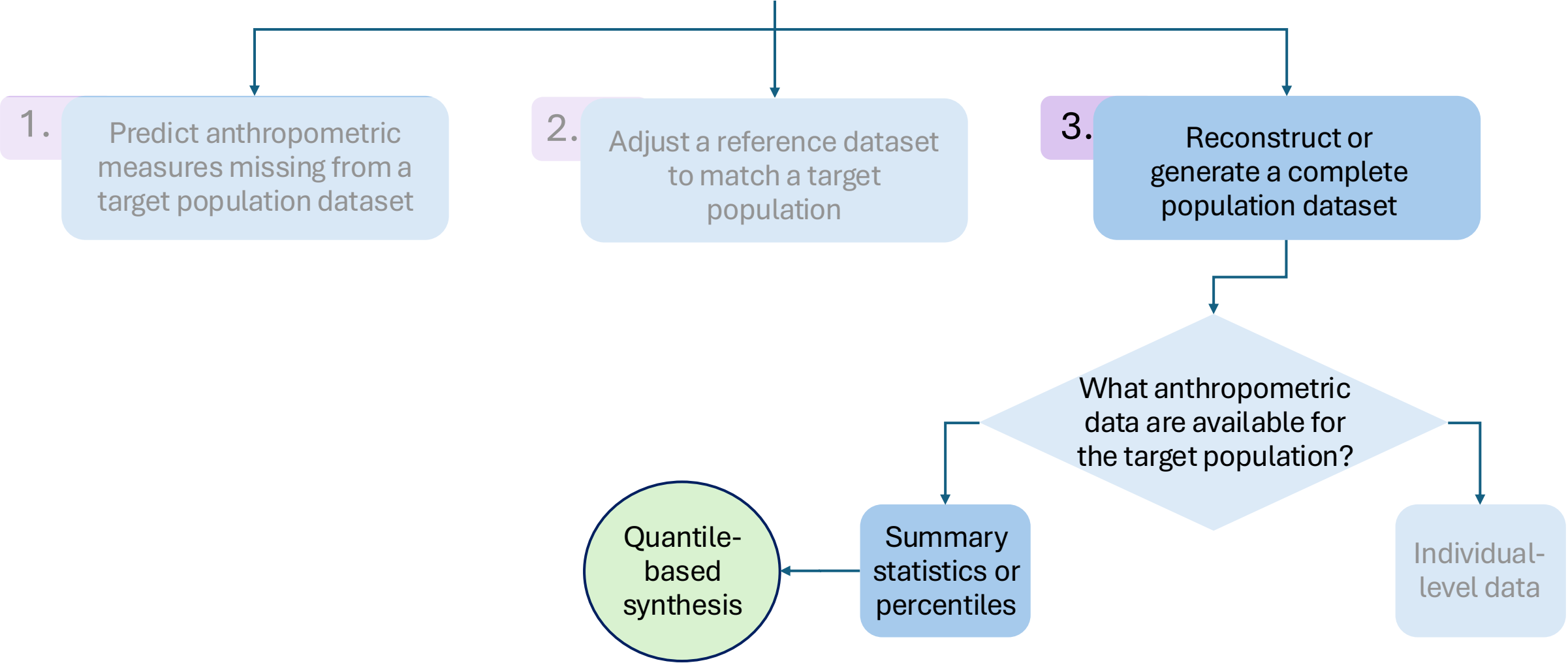
Scenario 2: You want to evaluate a design for the German population. You have nationally-representative detailed data, but it is only reported as summary stats.



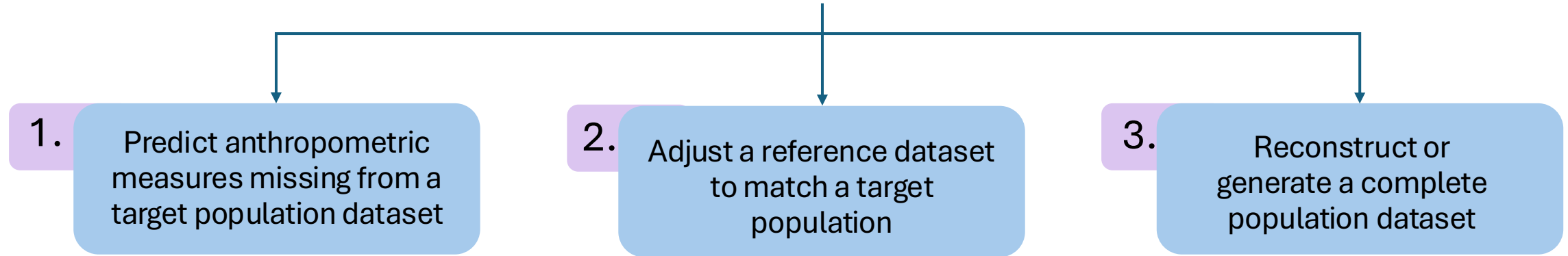
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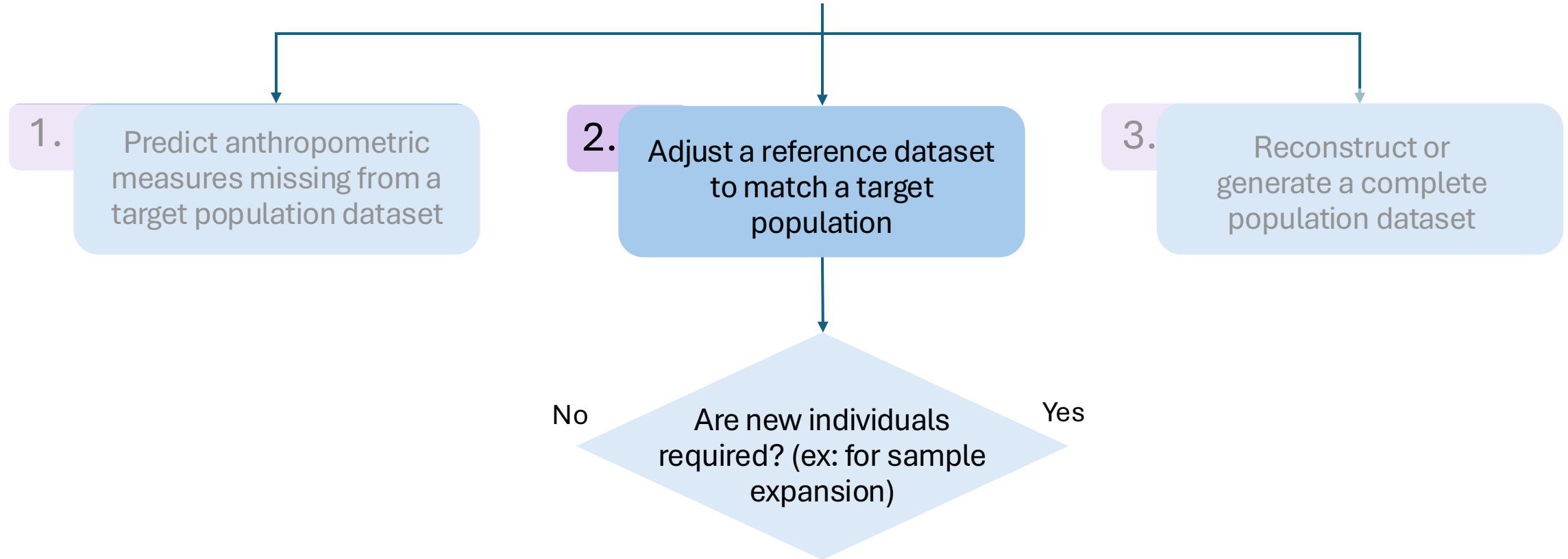
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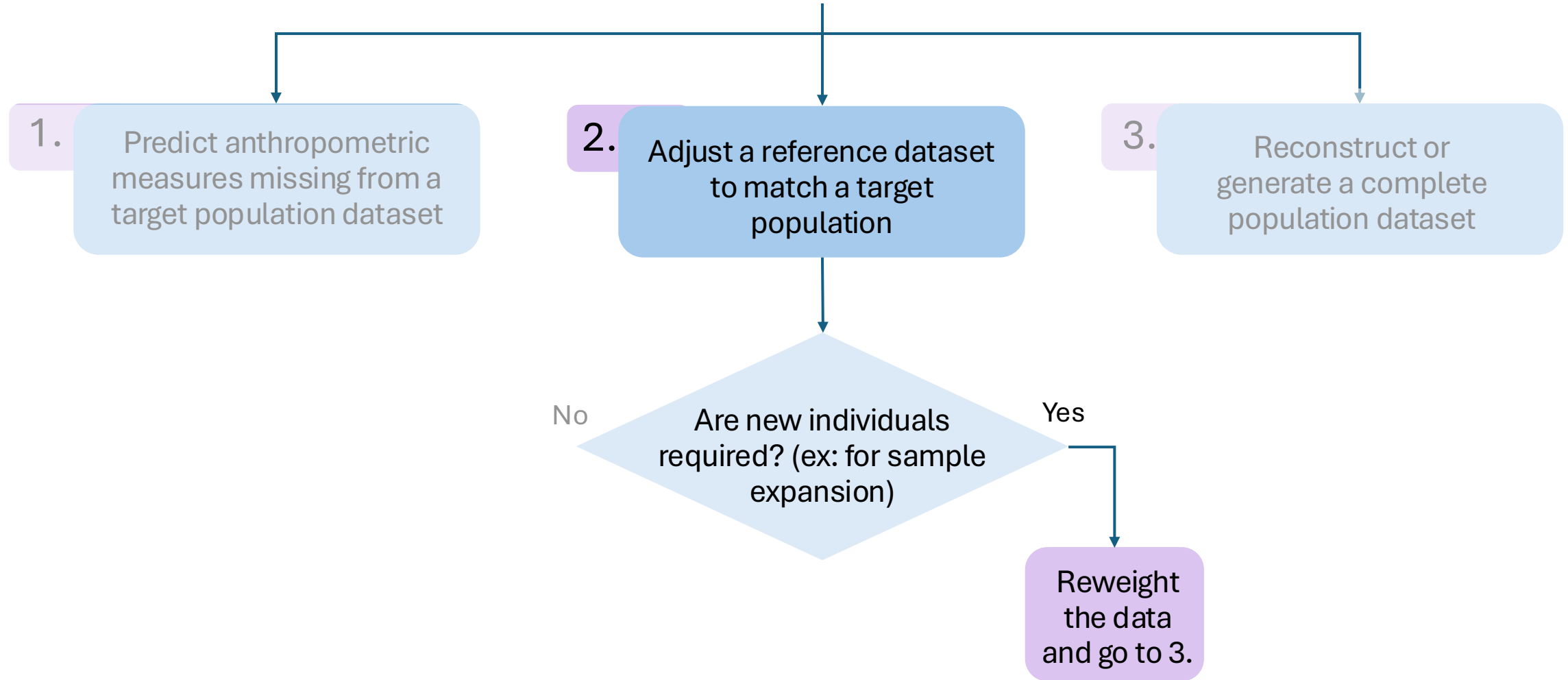
Scenario 3: You have collected a set of data from an experiment that needs to be adjusted to represent the U.S. population and expanded to 1000 people for a virtual fit trial.



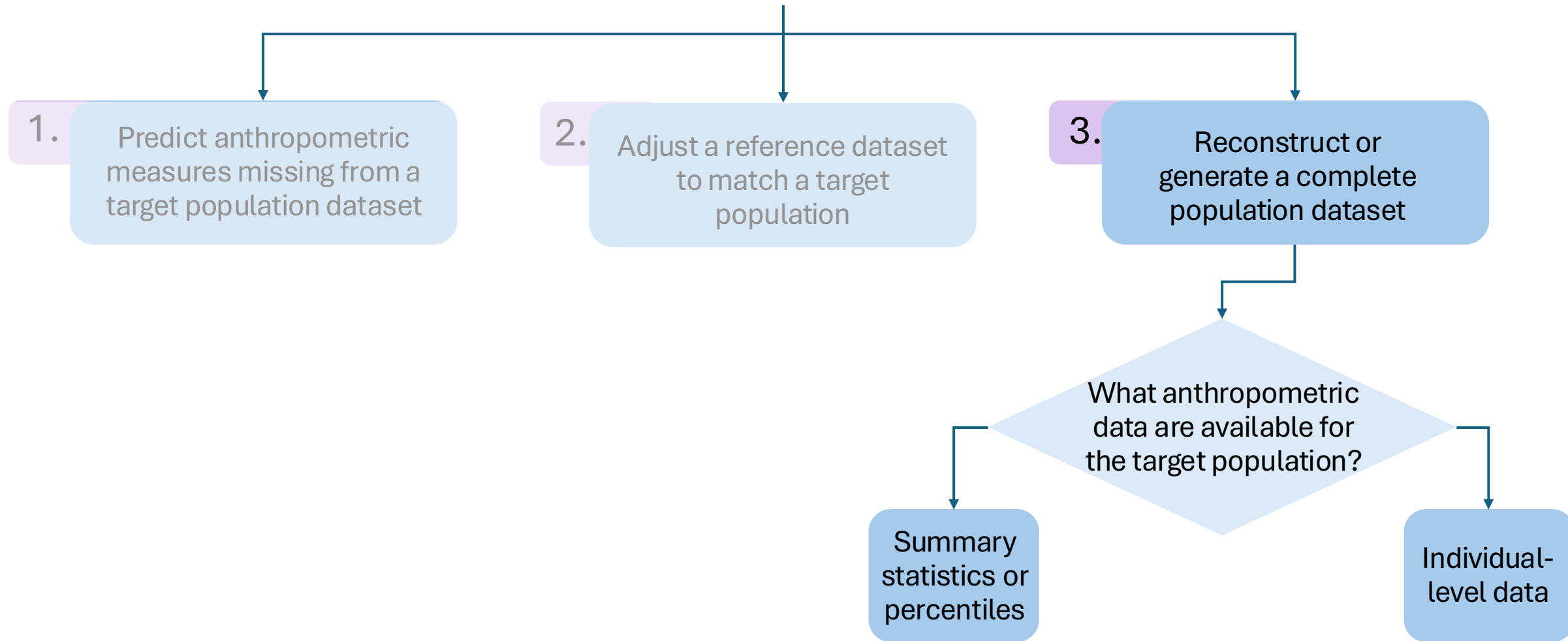
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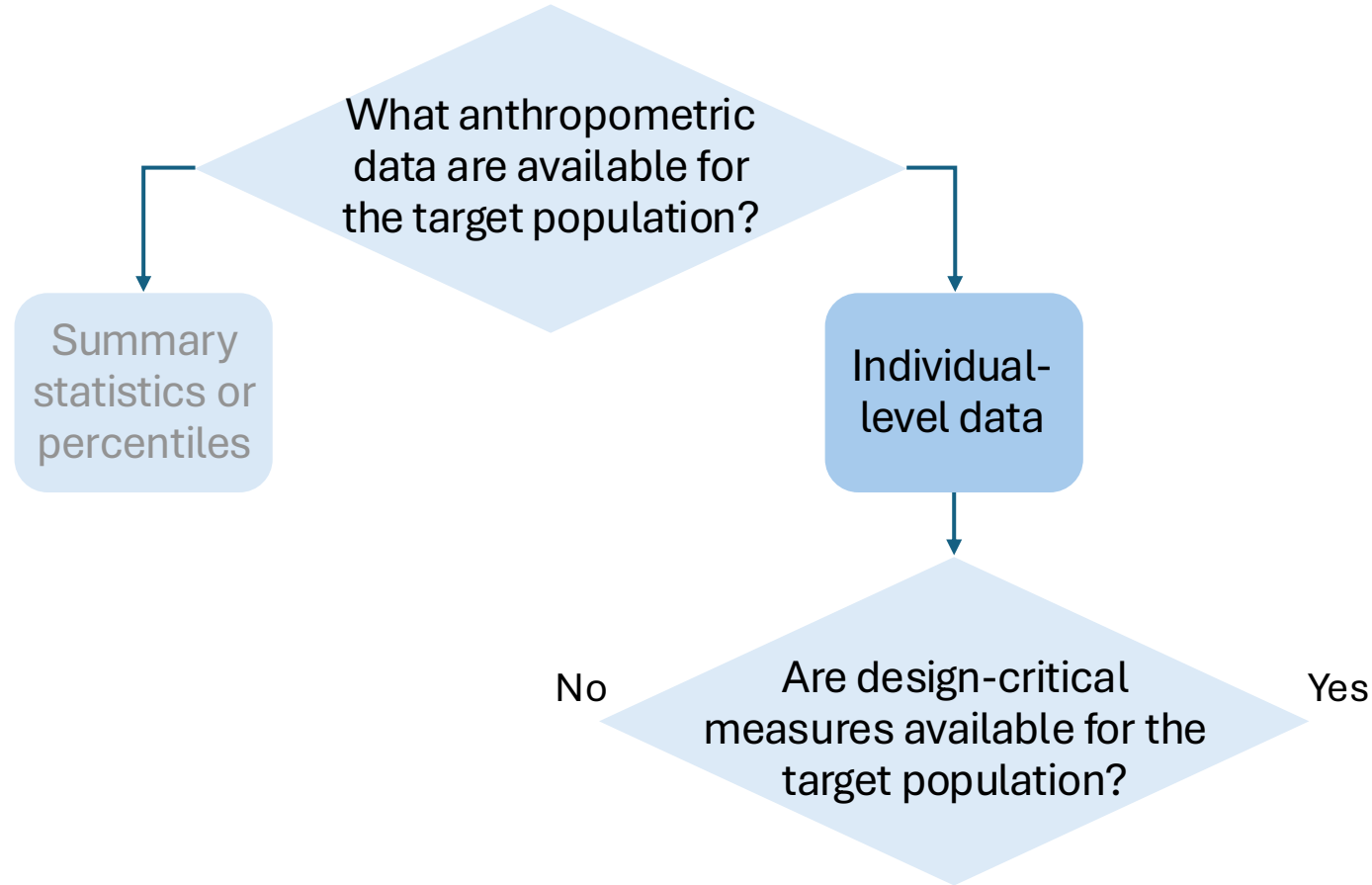
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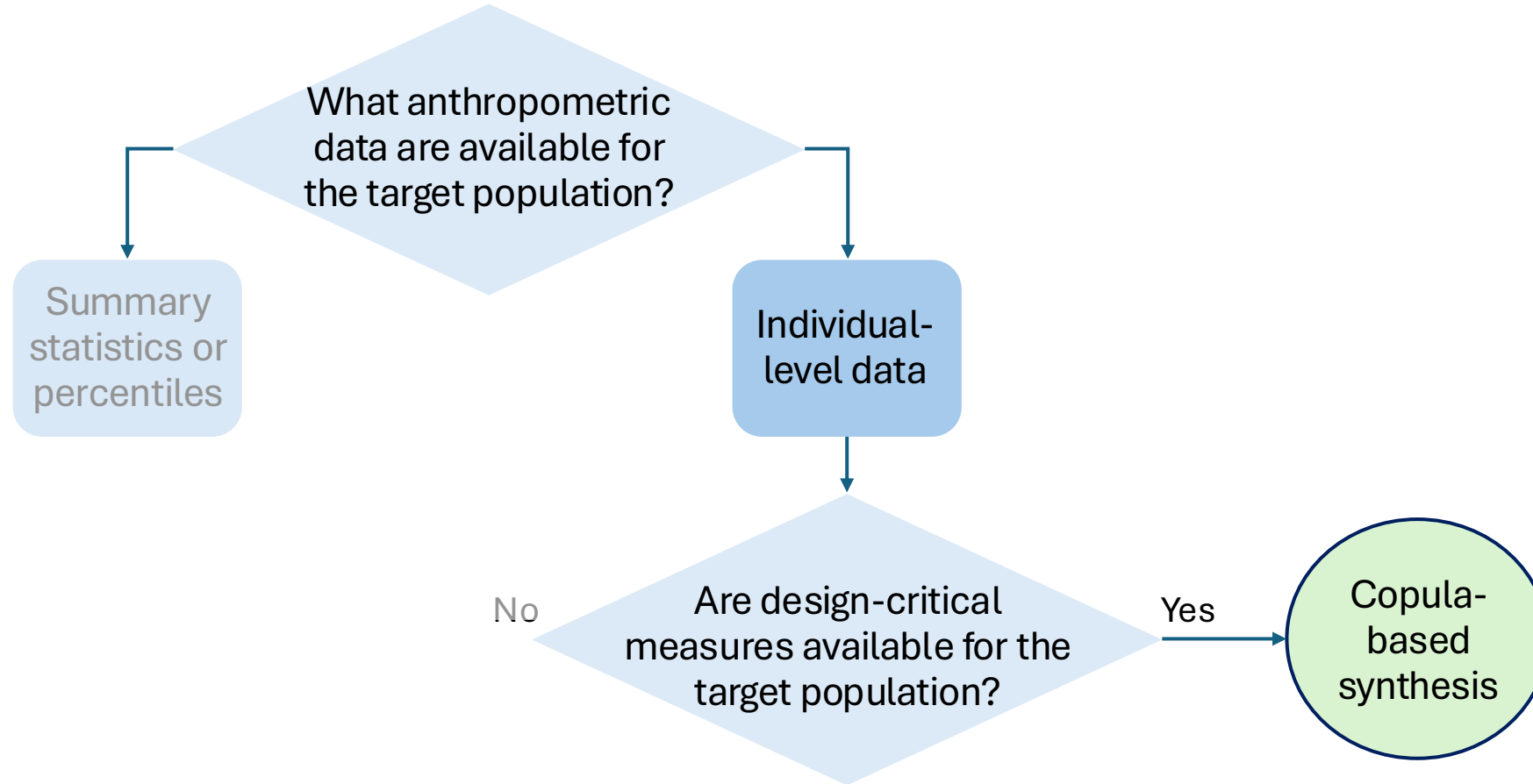
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Thanks!



Escaping the 1D Bottleneck: An Online Framework for Applying Population-Level 3D Anthropometry to Design

Matt Reed
Daniel Park
Biosciences Group

March 2026



Disclosures

The University of Michigan has licensed intellectual property described in this presentation to commercial entities.

Dr. Reed and Dr. Park receive royalties from these licenses.

This research was supported by multiple organizations and collaborators, including:

Amazon Inc.
Gentex Corp.
Meta Platforms, Inc.
U.S. Army
U.S. Navy
U.S. Air Force
U.S. Marine Corps
SENTIR Labs (STI-TEC)

Matthew Reed, PhD

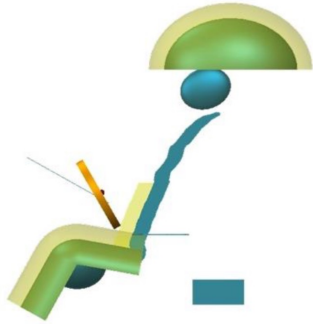
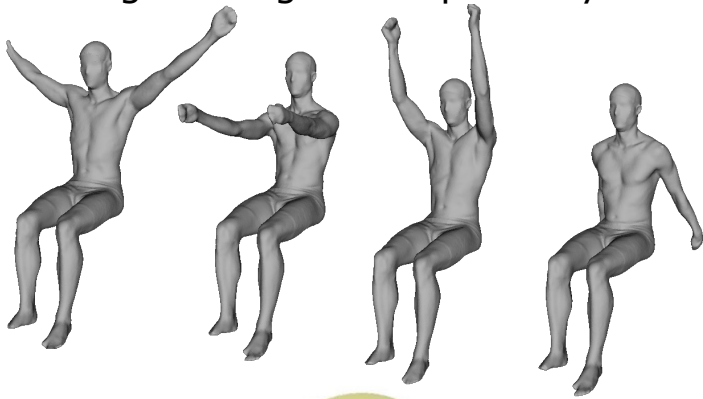
mreed@umich.edu

<http://mreed.umtri.umich.edu>



Biosciences Group: Major Research Areas

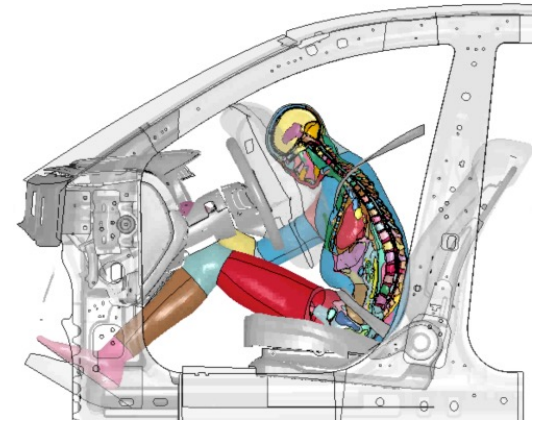
Engineering Anthropometry



Vehicle Occupant Posture Prediction
and Accommodation Modeling



Occupant Crash Protection



Injury Biomechanics

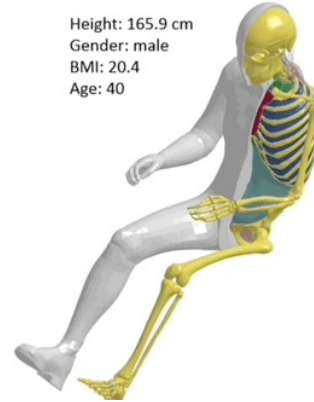
Female

Height: 152.7 cm
Gender: female
BMI: 19.5
Age: 40



Male

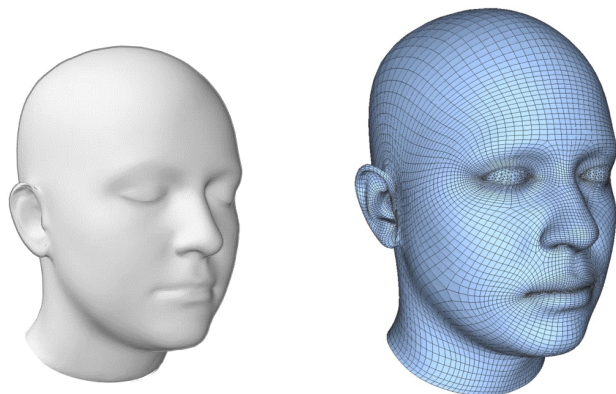
Height: 165.9 cm
Gender: male
BMI: 20.4
Age: 40



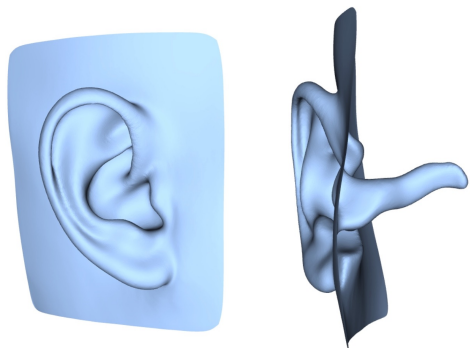
Computational Human Body Modeling

Over 25 years of research with
U.S. Department of Defense

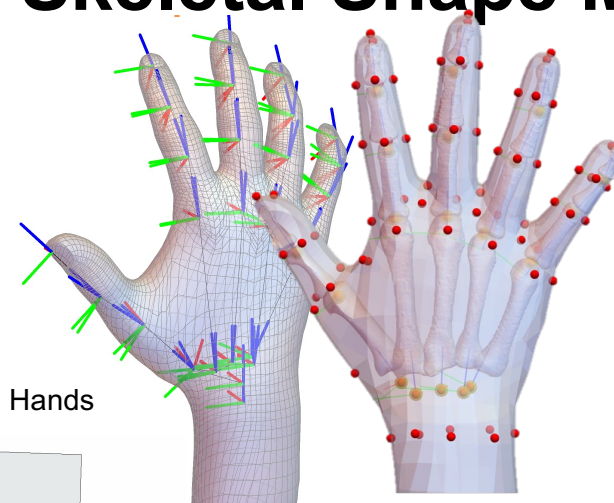
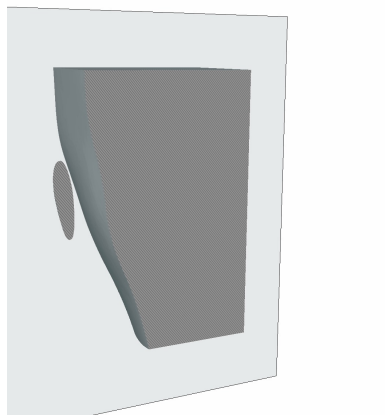
Regional and Skeletal Shape Modeling



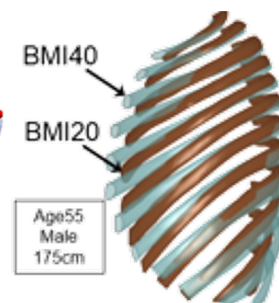
Head with accurate scalp



Detailed ear geometry with canal



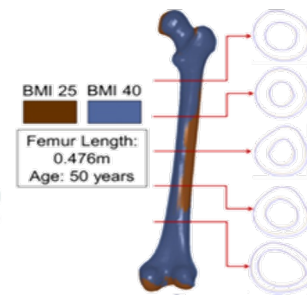
Hands



BMI40

BMI20

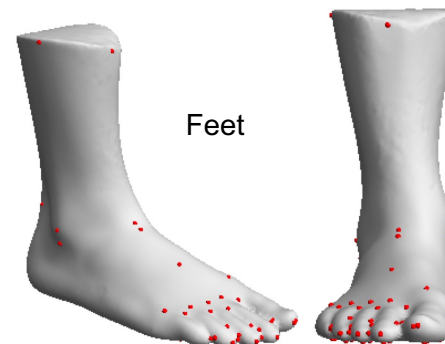
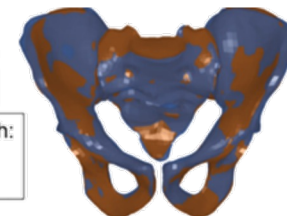
Age55
Male
175cm



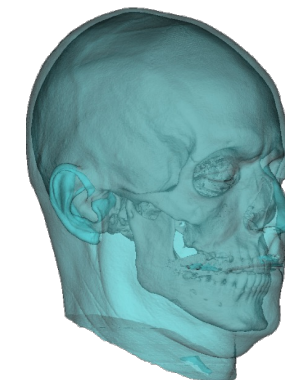
BMI 25 BMI 40
Femur Length:
0.476m
Age: 50 years

BMI 25 BMI 40

Bispinous Breadth:
0.242 m
Age: 50 years



Feet



skeletal structures

Applied Anthropometry is Stuck in the 1950s

How do nearly all product designers find and use anthropometric data?

- do a Google search; when that fails, ask AI! or
- look in a reference text for a dimension that looks like it might be relevant
- select a 5th or 95th percentile value

or

- use a manikin, template, headform, or some other pre-defined reference: even when 3D forms are used, usually fewer than 6 and often **only one 3D form** is used

What are the problems with this approach?

- univariate
- one-dimensional data
- wrong dimension
- wrong population
- wrong size (manikin approach)

Surely things are better for military applications?

Not much better:

- In the U.S., detailed **3D** anthropometric information for warfighters (e.g., ANSUR II) is generally not available to product designers; 10s of thousands of warfighters have been scanned, but only a few people have access due to privacy concerns
- Most designers are using univariate statistics from published reports
- Tools for actually using population-level 3D data in design are not available and hence aren't in acquisition requirements

What are the problems with this approach?

- often |
- ✓ • univariate
 - ✓ • one-dimensional data
 - wrong dimension (limited to what's been measured previously)
 - wrong population (surface Navy?)
 - wrong size (manikin approach)*

Thought Experiment: How would you do product design...

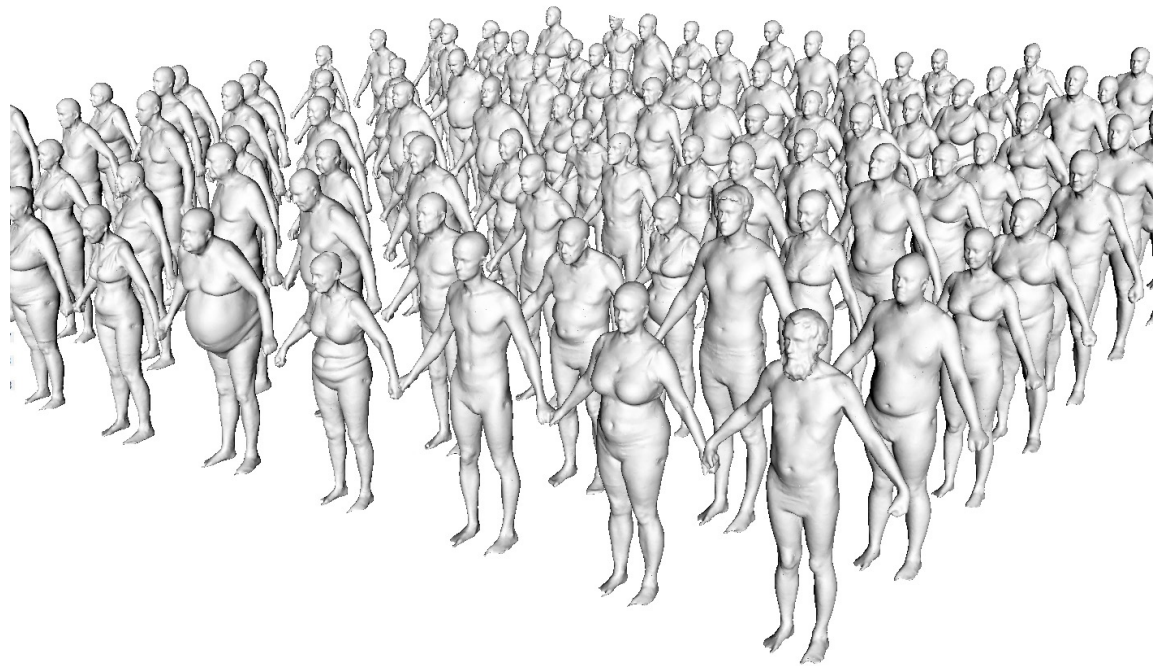
If you had infinite resources

and a time machine?



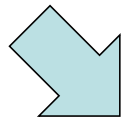
Fantasy Design World

- Infinite physical prototypes!
- Try everything on everyone!
- Optimize designs (size/shape/adjustability/sizing etc.) across the whole population by doing physical try-ons!

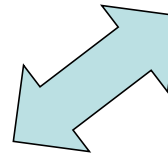


Back in the Real World: Virtual Fit Testing

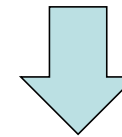
Individual-level population characteristics that affect product interaction



Model of product interaction



Concept of fit: how is the product supposed to fit and how do you know if it fits



Cost functions that convert product interaction outputs into a quantitative score

Simple idea: count the number of users in a population who obtain “good fit”

VFT Data Requirements

Population data:

- correct population
- correct variables
- can be more than anthropometry: strength, age, etc – anything we can know about the population that influences the interaction with the product

Product interaction data:

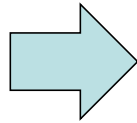
- objective and subjective outcomes from parametric, structured interaction (fit/accommodation) testing
- statistical relationships between outcomes and population variables

Need data for **individuals** who **represent*** the **population**

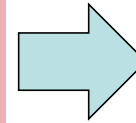
* can be weighted or unweighted

Simple VFT

individual-level 1D
anthropometric
dimensions



assumed 1:1
relationship
between anthro and
fit/accommodation



Multivariate binary cost
functions (fits/doesn't fit)

Example: HFES Multivariate
Accommodation Test Tool
(MATT)

<https://my.hfes.org/online-store/publications>



	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	
1	Multivariate Accommodation Testing Tool															
2	IMPORTANT - Change only the green cells. The red cells will update automatically in response.															
3																
4	Fraction Male	0.3	(between 0 and 1)													
5		Quantiles - Men			Quantiles - Women			Associated Dimension Value		Percent Accommodated						
6	Measures	5%	50%	95%	5%	50%	95%	Low	High	Men Women Both						
7	Stature (mm)	1634	1758	1882	1501	1621	1741									
8	BMI (kg/m^2)	21	28	39	20	28	43									
9																
10	Seated Measures															
11	Abdominal Extension Depth (mm)	228	290	420	212	288	424	340	530 600 470							
12	Buttock-Knee Length (mm)	559	616	679	532	591	656									
13	Buttock-Popliteal Length (mm)	440	486	548	420	474	529									
14	Elbow Rest Height, Sitting (mm)	193	242	290	192	235	281									
15	Eye Height, Sitting (mm)	736	802	859	686	748	805									
16	Forearm-Forearm Breadth (mm)	482	566	681	410	491	633									
17	Hip Breadth, Sitting (mm)	333	382	455	353	421	530			99.4%	94.9%	96.2%				
18	Knee Height (mm)	508	557	606	459	504	550			91.7%	99.7%	97.3%				
19	Popliteal Height (mm)	390	434	478	338	382	426			90.1%	93.7%	92.6%				
20	Shoulder Breadth (mm)	444	498	562	387	436	524									
21	Thigh Clearance (mm)	138	168	204	124	150	196									
22	Elbow Height Above Floor Estimated (mm)	615	679	739	554	618	681									
23	Thigh Clearance Above Floor Estimated (mm)	540	602	662	480	536	594									
24	Knee Depth Estimated (mm)	214	319	387	187	299	371									
25	Foot Depth Estimated (mm)	334	460	544	283	422	511									
26																
27	Standing Measures															
28	Eye Height, Standing (mm)	1517	1640	1762	1400	1512	1631									
29	Elbow-Fingertip Length (mm)	431	470	512	386	421	462									
30	Elbow Rest Height, Standing (mm)	997	1084	1177	914	1001	1090									
31	Foot Length (mm)	244	266	291	220	239	260									
32																
33		Total Accommodation										86.8%	89.9%	89.0%		
34																

But What About 3D?

To a reasonably approximation, <1% of 3D body shape data that have been gathered have ever been used in product design

Typical Approaches to 3D Databases

Faster tape measure: extract the same 1D dimensions that would have measured by hand, proceed as if 1975 [VFT on 1D measures]

PCA on the wrong variables: pick some overall body dimensions (stature, sitting height, ...) do a PCA & generate boundary cases, find nearest neighbors in 3D, ignore the rest of the 3D data while using the boundary cases for specific analyses not related to these variables

Why Haven't 3D Data Helped (much)?

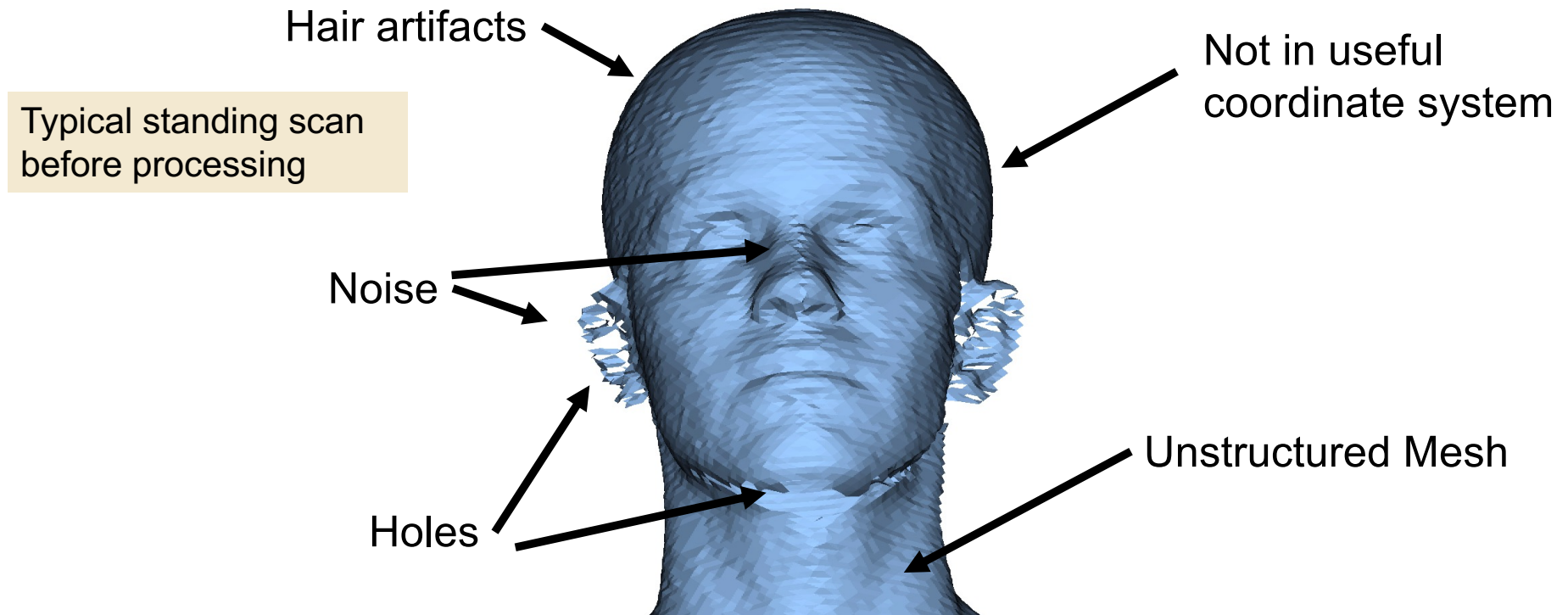
Scan data is rarely and minimally used. Why?

- scan files are hard to use, effectively impossible for most designers; template fitting is essential but uncommon
- privacy limits access
- doing good scanning is hard (and still expensive)
- sampling bias is worse than with 1D dimensions
- statistical knowledge needed for shape analysis is not broadly distributed
- **few software tools available to do useful things with 3D data**
- **even fewer tools available to useful things at a population level**



Some good 3D work has been done for clothing, body armor, helmets, etc. by DOD researchers, but this has not resulted in widely used methods or software, even within the government

Some of the Problems with 3D Scan Data

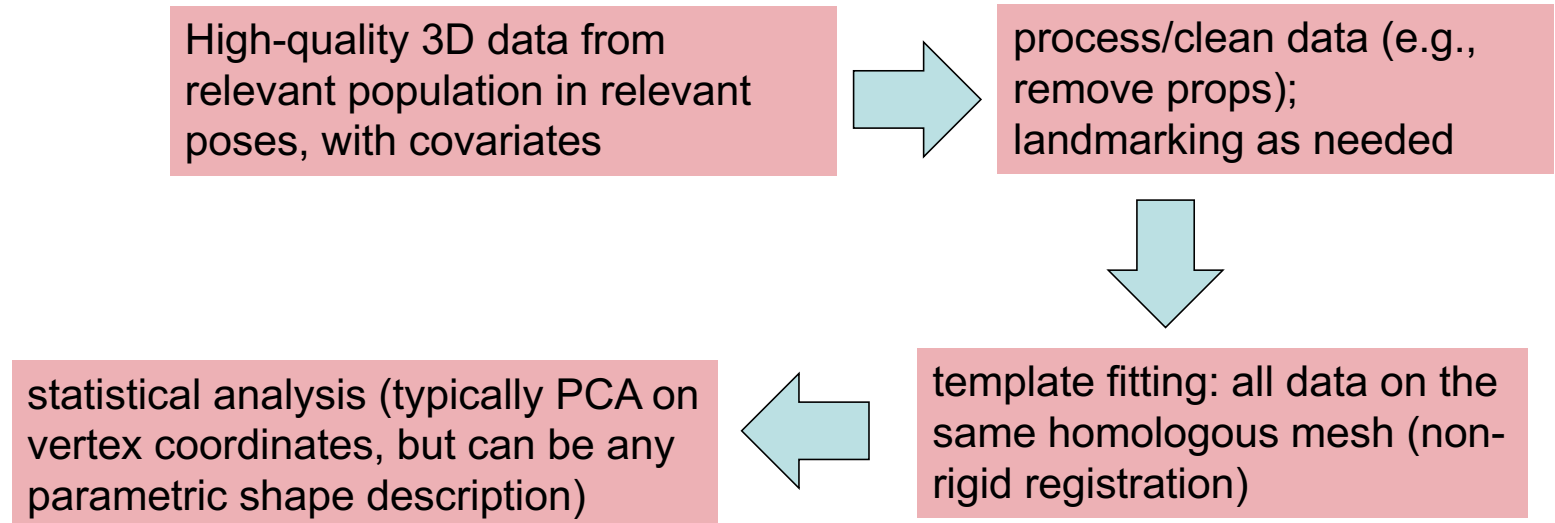


No widely available software well-suited for using 3D scan data

What is Needed to Use 3D Data?

1. Software
2. Design methods
3. Education

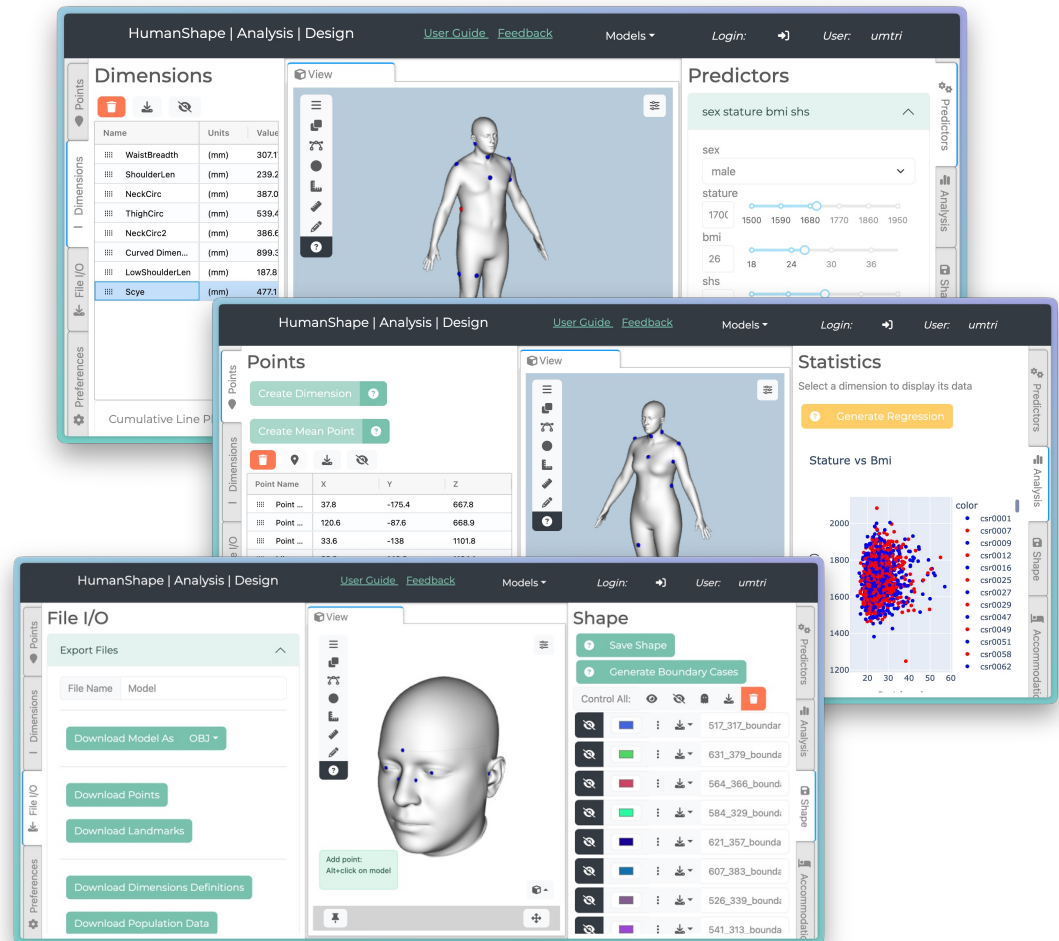
Preliminaries: Database Development



HumanShape App: Online Human-Centered Design

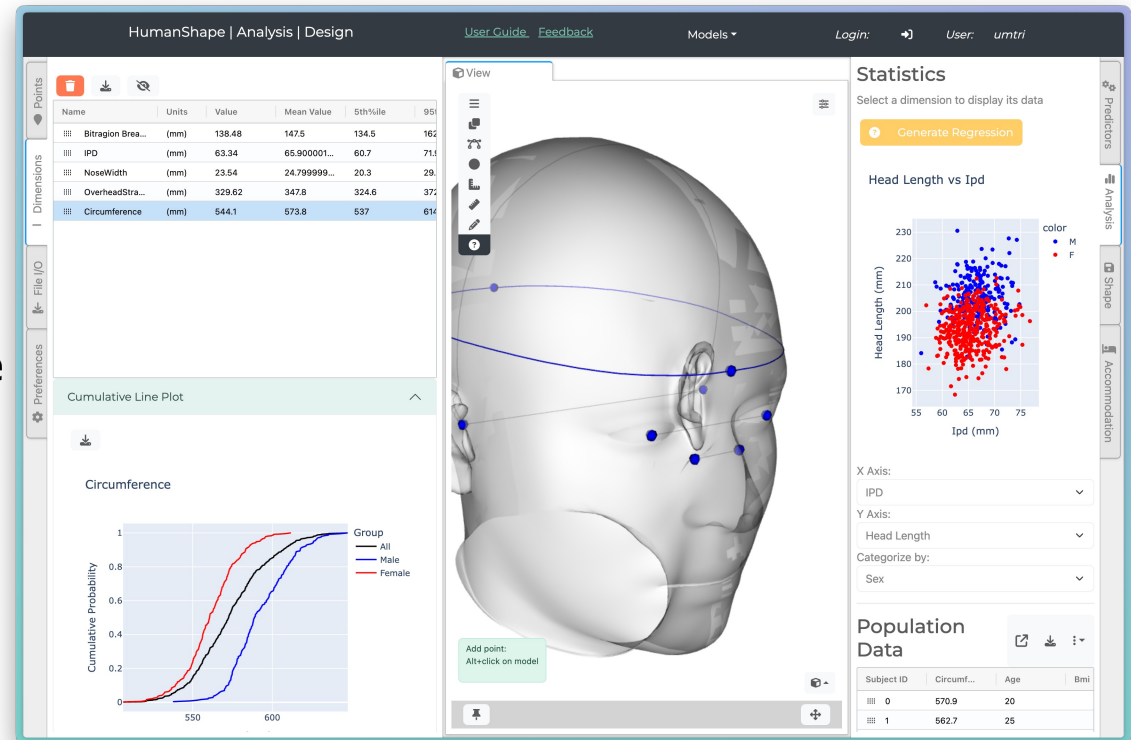
- Unified interface for working with all types of human body shape data, from whole-body to anatomical regions: hands, heads, ears, feet
- Online app means no software installation problems and accessible from anywhere
- Working with large populations of virtual avatars, not raw scan data
- Synthesis techniques ensure accuracy while eliminating privacy-related constraints

<https://HumanShape.app/>



HumanShape App: Online Human-Centered Design

- User-defined measurements – not limited to predefined measures
- Point-to-point dimensions, single-axis measurements, curves, circumferences, angles, centroids...
- All dimensions are automatically computed for every individual in the population
- Statistical analyses of population distributions of user-defined measures for male & female



HumanShape App: Functionality

User defined points

User defined dimensions: point to point, circumferences, surface curves, angles...

Pre-defined and user-defined regressions

The screenshot displays the HumanShape app interface, which is divided into several sections. At the top, a dark header bar contains the text "HumanShape | Analysis | Design", links for "User Guide" and "Feedback", a "Models" dropdown, and user information "Login: [icon] User: umtri".

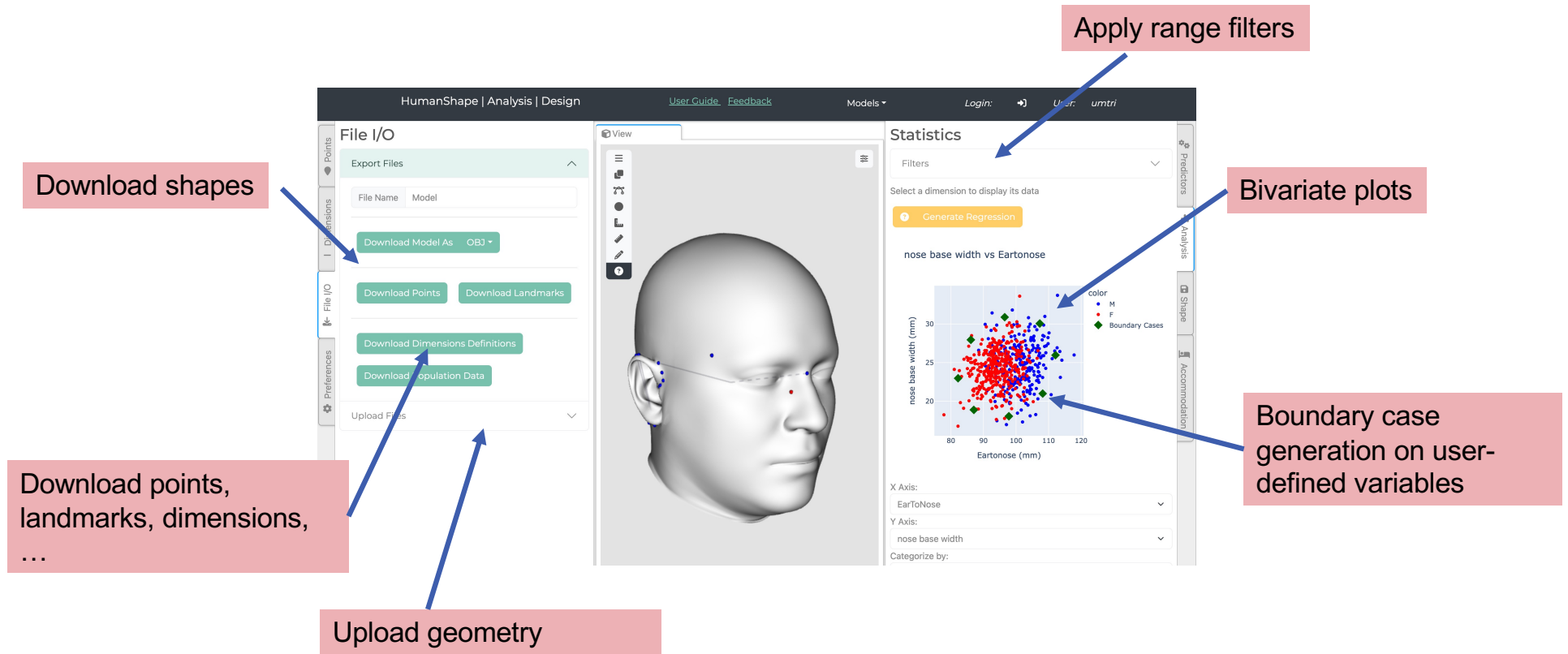
The main interface is split into three primary panels:

- Points Panel (Left):** This panel contains a "Points" section with buttons for "Create Dimension" and "Create Mean Point". Below these is a table of points with columns for "Point Name", "X", "Y", and "Z". The table lists 15 points, including a mirrored point and several standard anatomical points. At the bottom of this panel is a "Landmarks" section with a "Clone Landmark as Point" button.
- View Panel (Center):** This panel shows a 3D model of a human head in profile. Several points are marked on the head's surface, corresponding to the entries in the "Points" table. A tooltip "Add point: Alt+click on model" is visible near the bottom of the model.
- Predictors Panel (Right):** This panel displays a list of predictors: "sex", "head_length", "head_breadth", and "ttoh". Each predictor has a corresponding slider control. The "sex" slider is set to "male". The "head_length" slider ranges from 168 to 222. The "head_breadth" slider ranges from 137 to 182. The "ttoh" slider ranges from 111 to 139. At the bottom of this panel is a "Custom Regression" section.

Blue arrows from the text boxes point to specific features: one points to the "Create Point" button, another points to a point on the 3D head model, and a third points to the "sex" predictor slider.

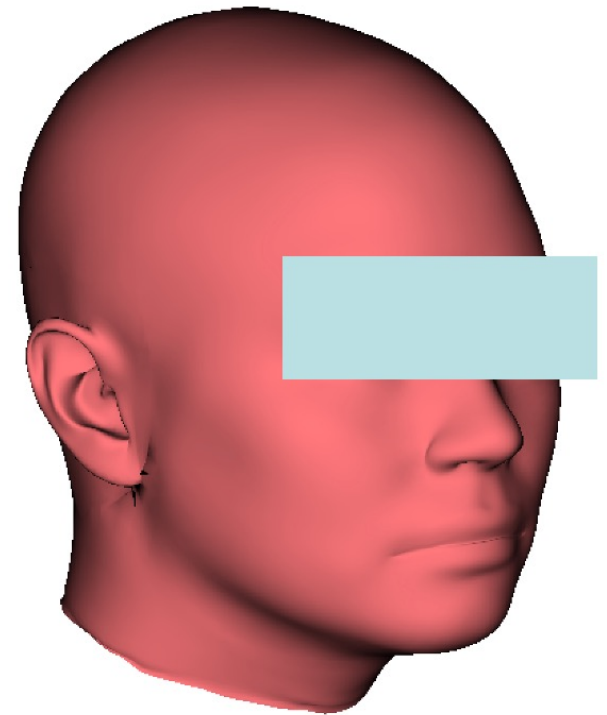
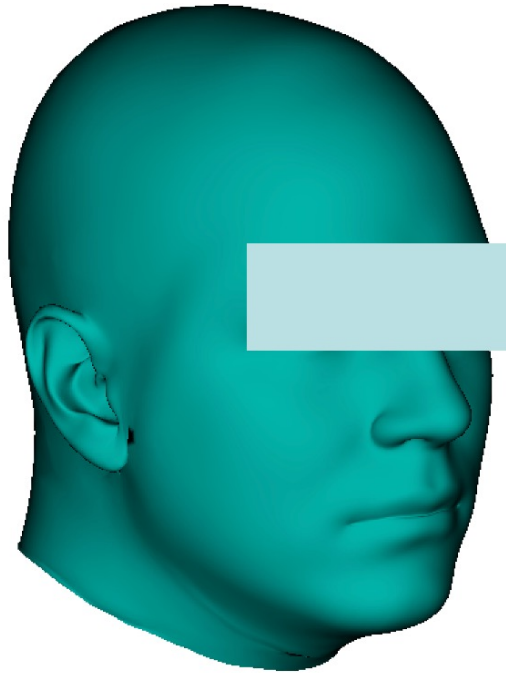
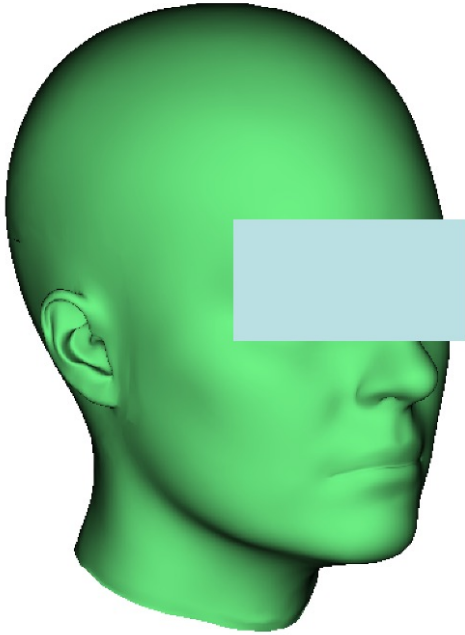
Point Name	X	Y	Z
Point ...	0.8	-78.3	16.4
Mirror...	0.8	77.9	16.6
Point ...	99.8	0.3	17.8
Point ...	-15.6	-87.8	21.5
Point ...	-6.5	-81.4	-36.3
Point ...	-1.9	-72.5	-9.6
Point ...	5.2	-77.5	8.9
Point ...	5.7	-76.3	2.2
Point ...	2.1	-76.6	-2.6
Point ...	-1.1	-75.2	-4.4
Point ...	-2.1	-72.7	-8.8
Point ...	-0.7	-79.5	-37.4
Point ...	-18.7	-88.2	20.6

HumanShape App: Functionality



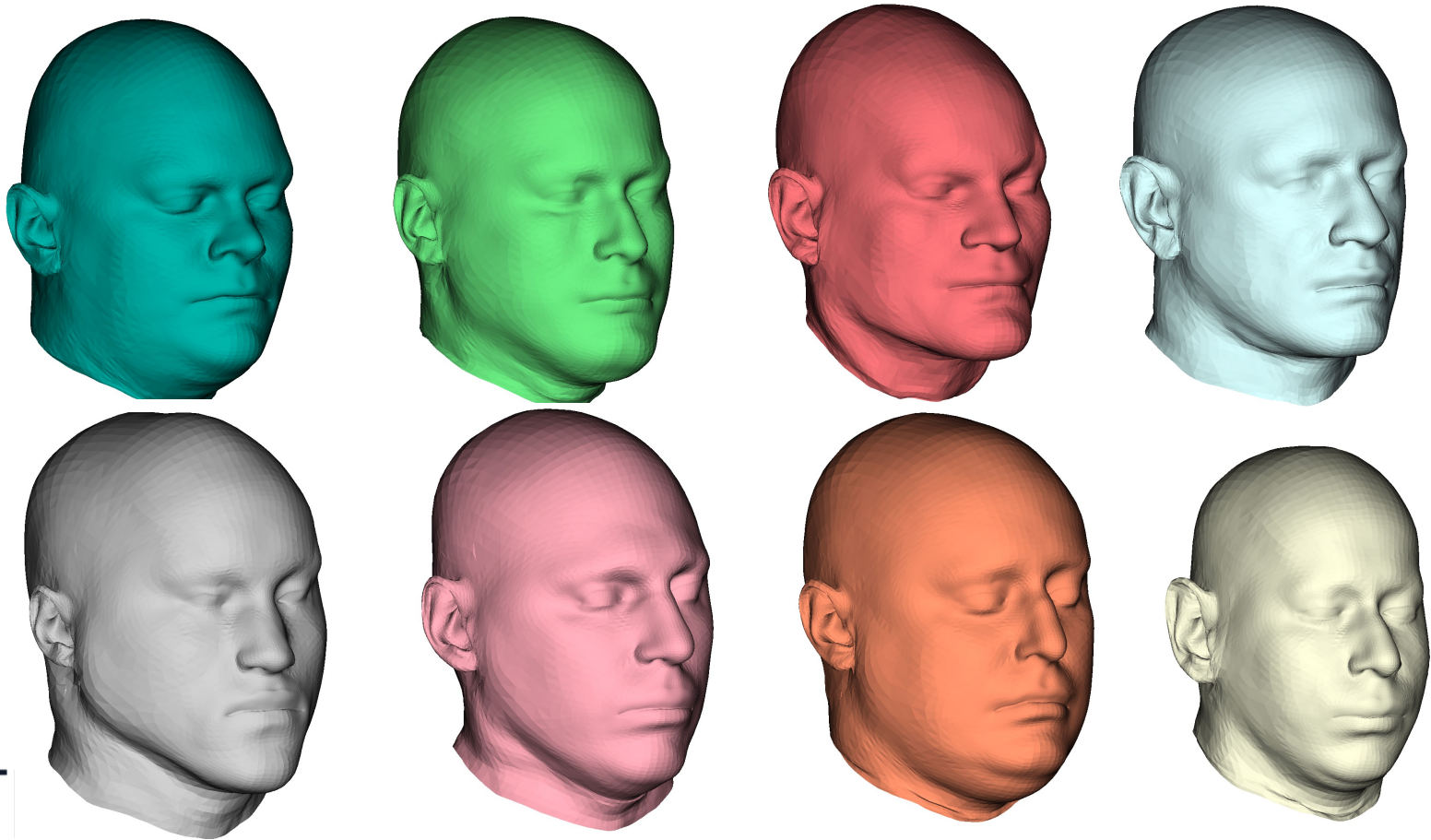
Sidebar: De-Identification

Problem: privacy issues greatly restrict the use of head/face scan data



De-Identification through Synthesis

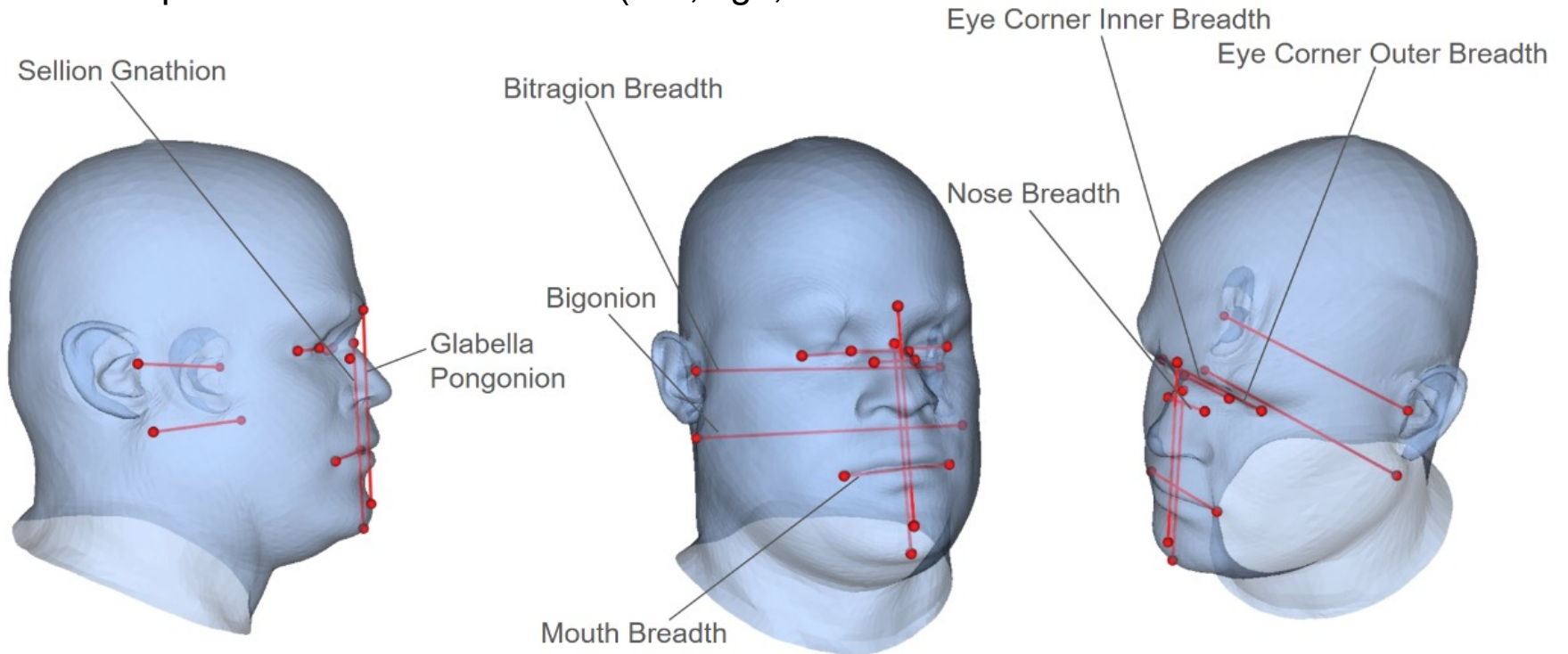
Synthesized versions of the same subject (none of these is an actual person)



Head Synthesis Validation

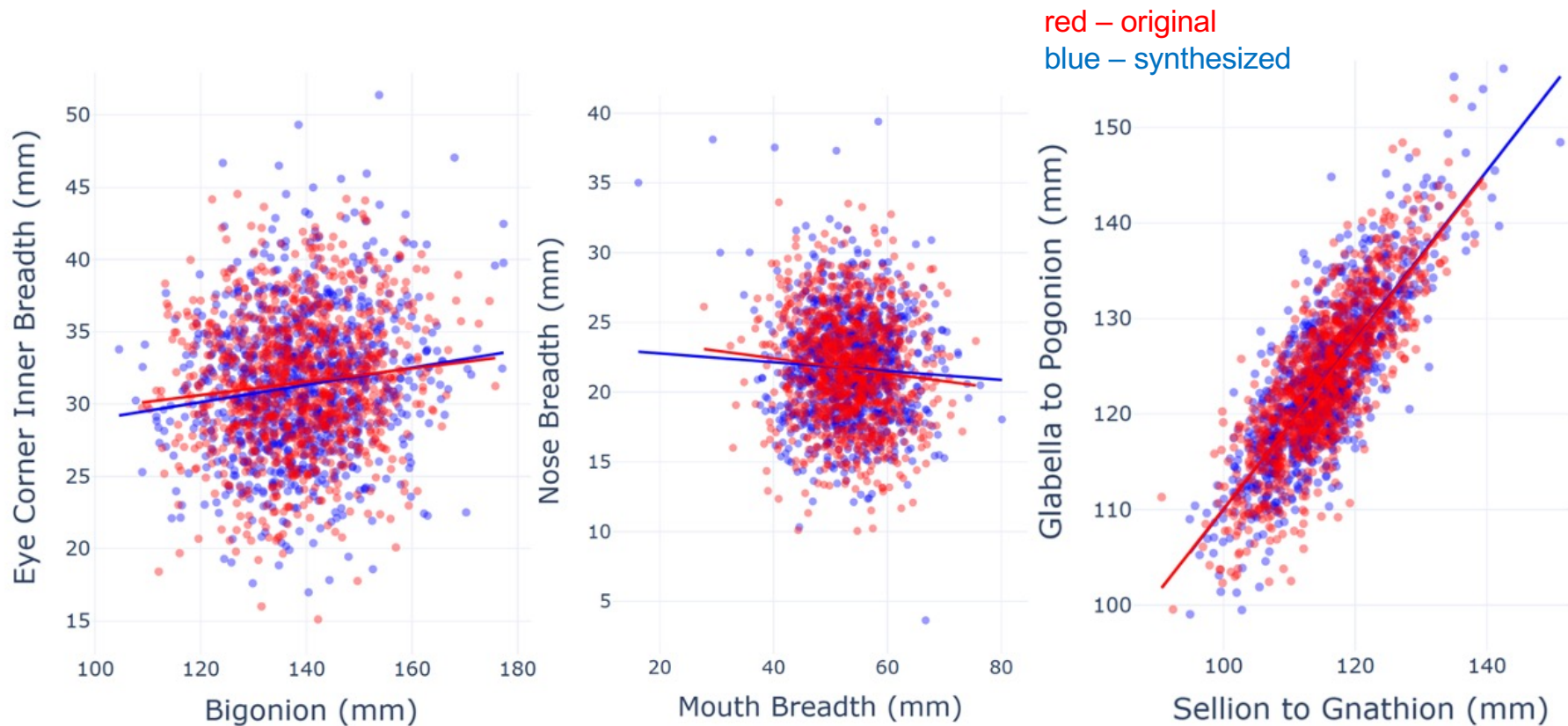
But does it work? The method must retain:

1. Summary statistics on head dimensions for population
2. Relationships among dimensions
3. Relationships with external covariates (sex, age, etc.



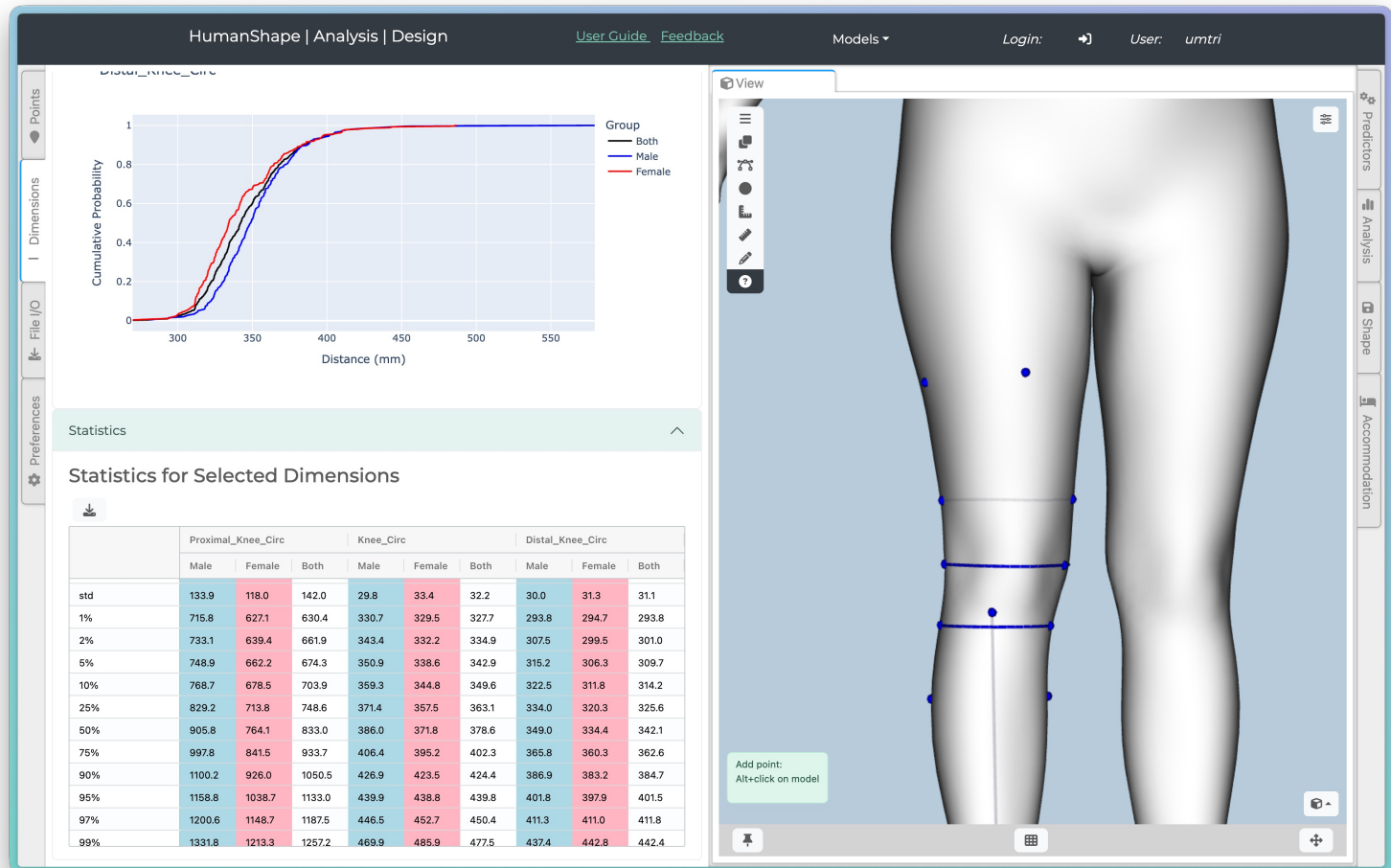
Head Synthesis Validation

Statistical analyses for de-identified population are essentially identical



Case Study: Knee Brace

Extract novel measures across the population



Case Study: In-Ear Audio

Multivariate accommodation

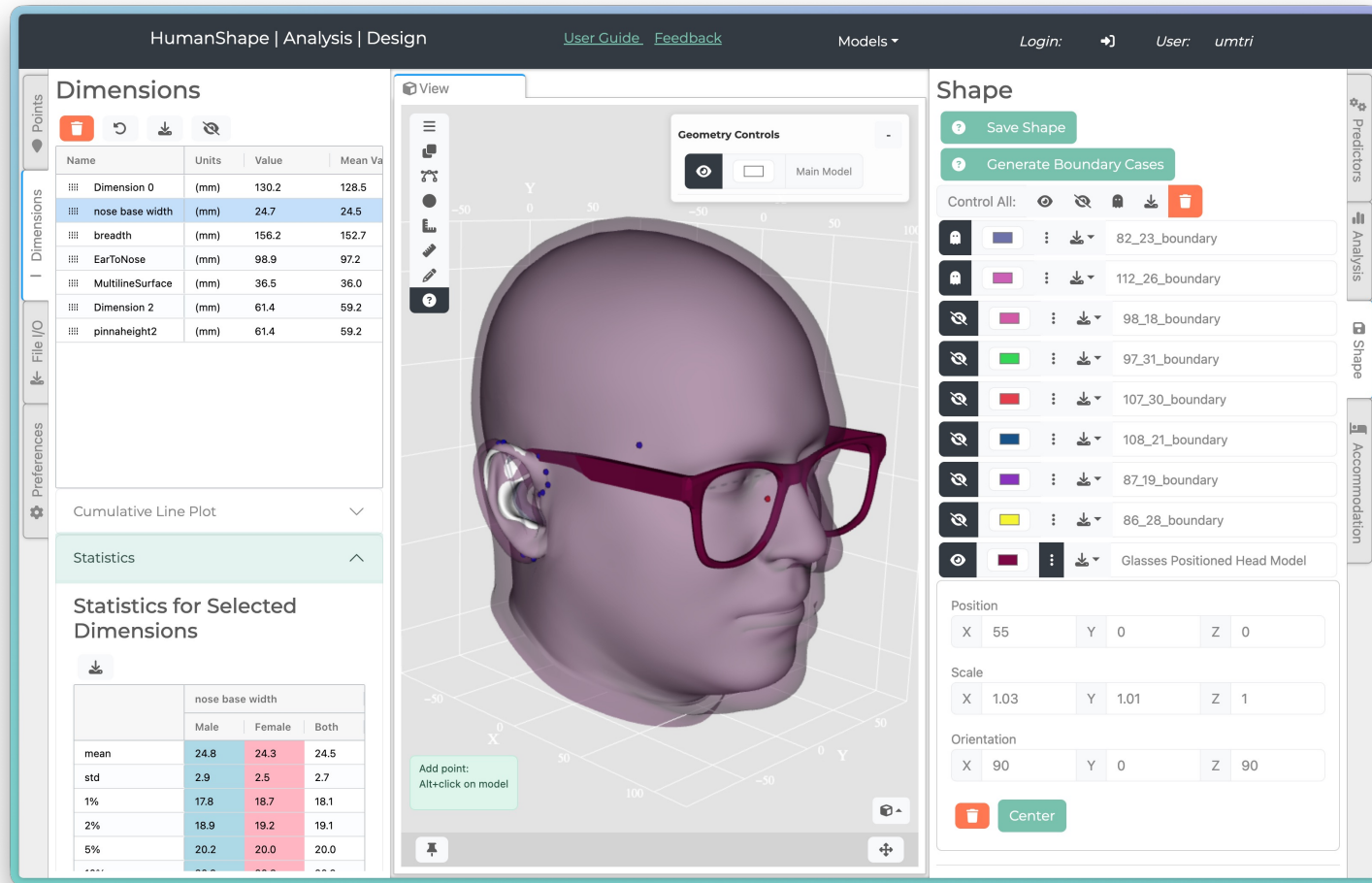
The screenshot displays the HumanShape software interface. On the left, a 3D model of a human ear is shown with several blue points and lines indicating dimensions. A tooltip at the bottom left of the model area reads: "Add point: Alt+click on model". The top navigation bar includes "HumanShape | Analysis | Design", links for "User Guide" and "Feedback", a "Models" dropdown, a "Login:" field with a user icon, and a "User: umtri" label. The main panel is titled "Accommodation" and features a search bar with the text "outer canal...". Below the search bar is a table with the following data:

Dimension	Lower (mm)	Upper (mm)	M %	F %	Total %
Total Result			45	51.5	48.3
outer canal...	13	18	91.2	91.8	91.5
Canal_Heig...	8	12	58.8	66.7	62.8
width	7	10	78.8	83.6	81.3

The table is styled with alternating orange and blue rows. The "Total Result" row is orange, while the individual dimension rows are blue. The "width" row is highlighted in a darker blue. The "outer canal..." row is also orange. The "Canal_Heig..." row is blue. The "width" row is blue. The "Total Result" row is orange. The "outer canal..." row is orange. The "Canal_Heig..." row is blue. The "width" row is blue. The "Total Result" row is orange. The "outer canal..." row is orange. The "Canal_Heig..." row is blue. The "width" row is blue.

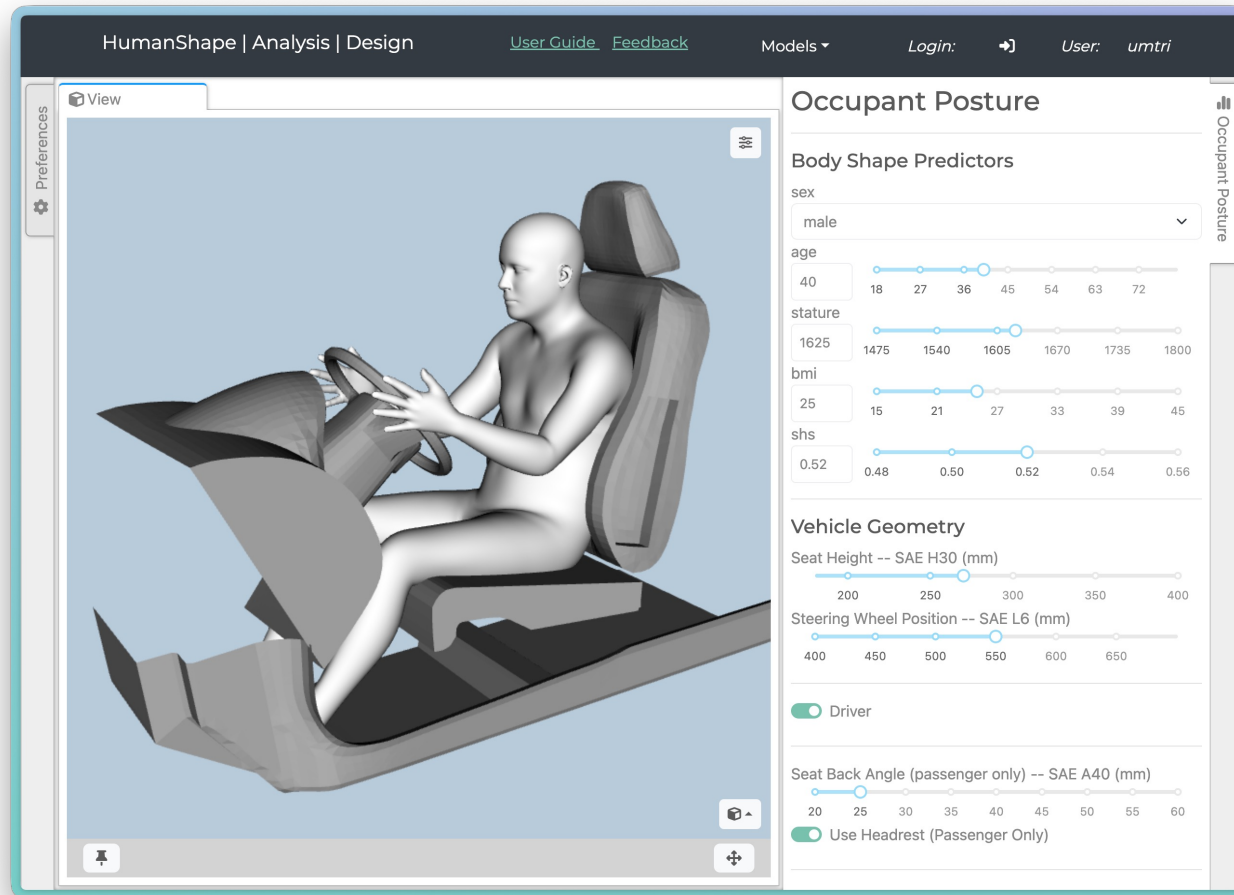
Case Study: Smart Glasses

Explore correlations and create boundary cases using regression or PCA



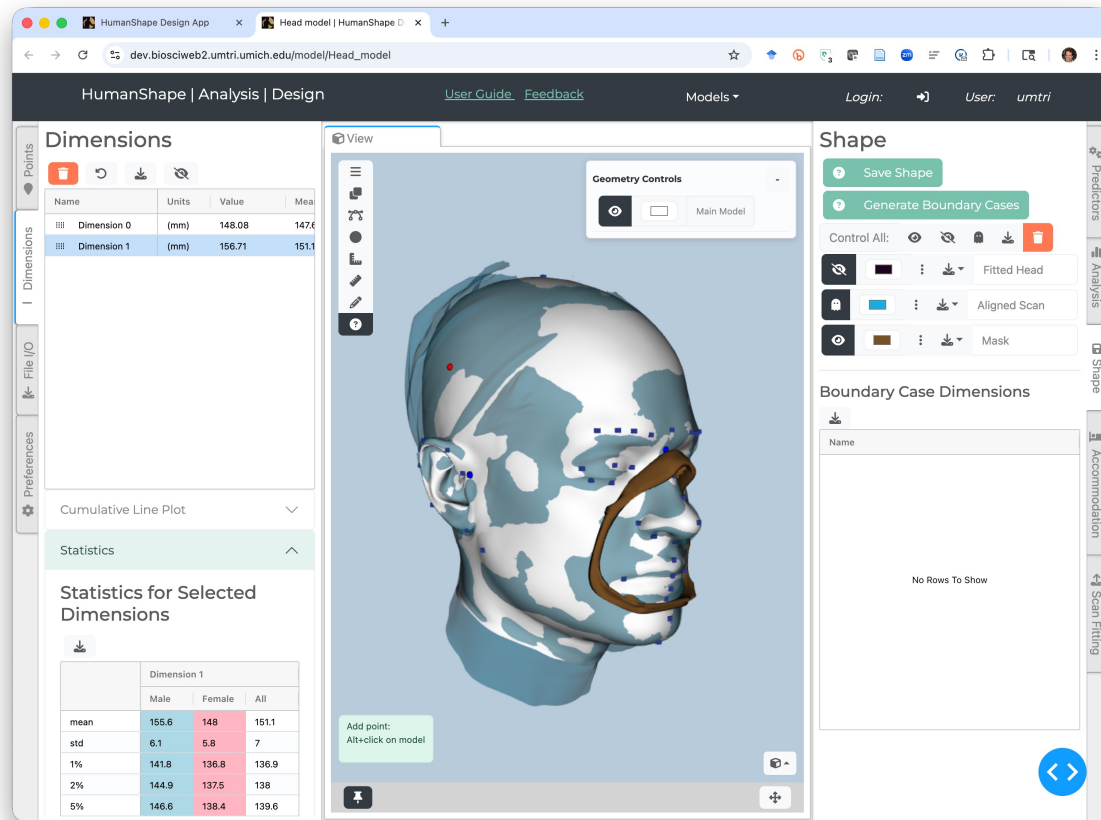
Case Study: Vehicle Interior Analysis

Generate body shapes in realistic postures as a function of vehicle layout



Case Study: Scan-to-Measurement

Upload a head scan, fit it, instantly get landmarks and all predefined measures, measure anything else of interest, and place it within a population



Bonus: get recommended mask size!

Future Functionality: Parametric Product Models

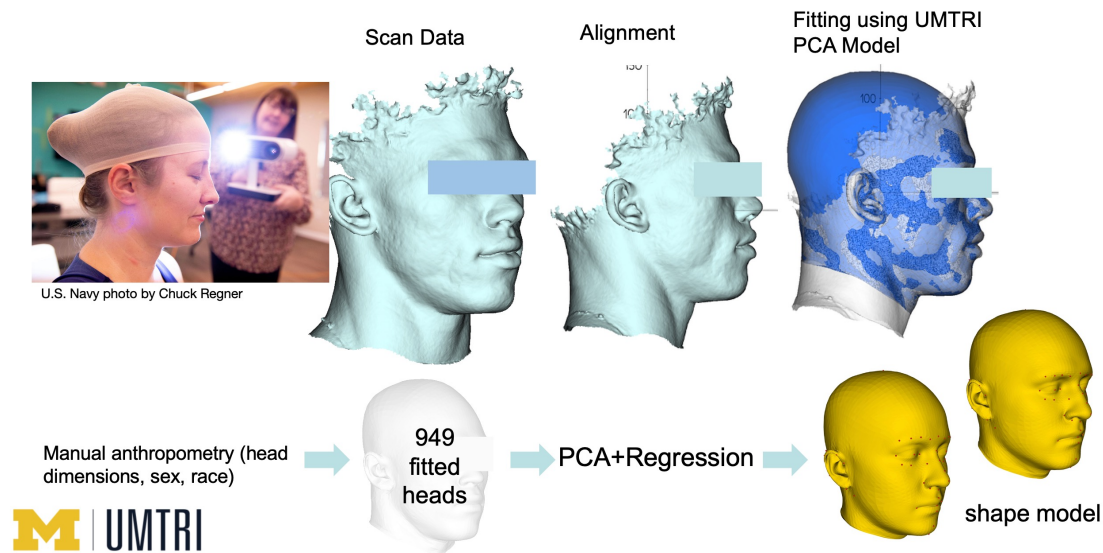
Design wizards for common analyses

Why: Designers should not have to decide which aspects of body size & shape matter for their design, and figure out how to convert between body dimensions and product dimensions

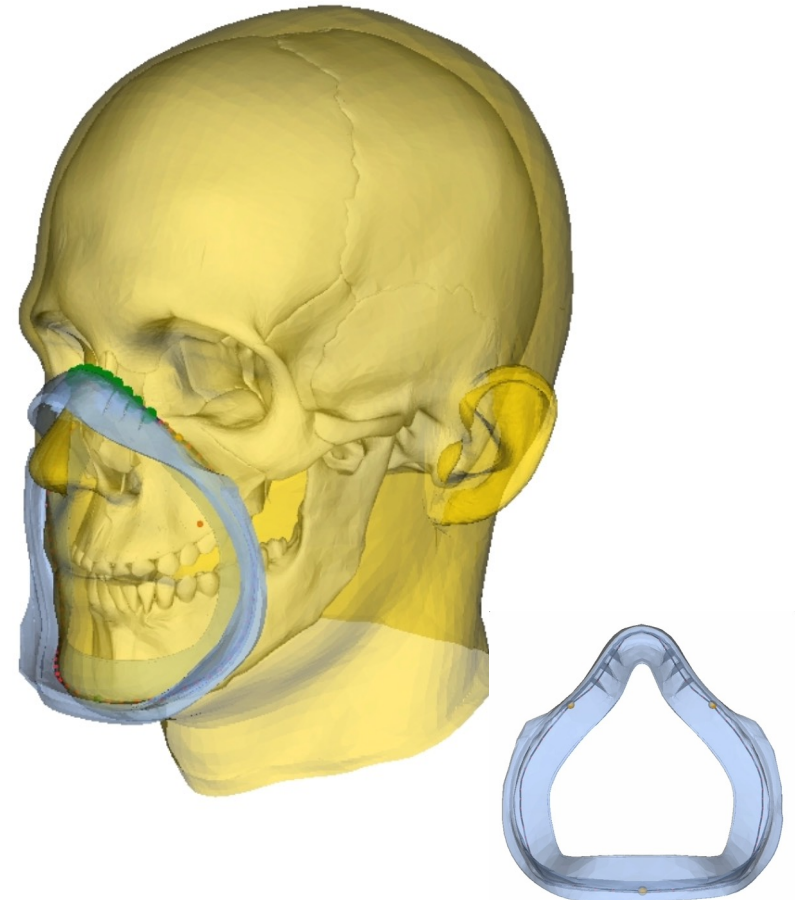
What: Generic, parametric design models for common analyses; input your parameters → get your targets for product **design variables** rather than **anthropometric variables**

Case Study: Pilot Oxygen Masks (work in progress)

Navy Dataset Data from Lori Basham @ NAVAIR DREAMS lab under CRADA

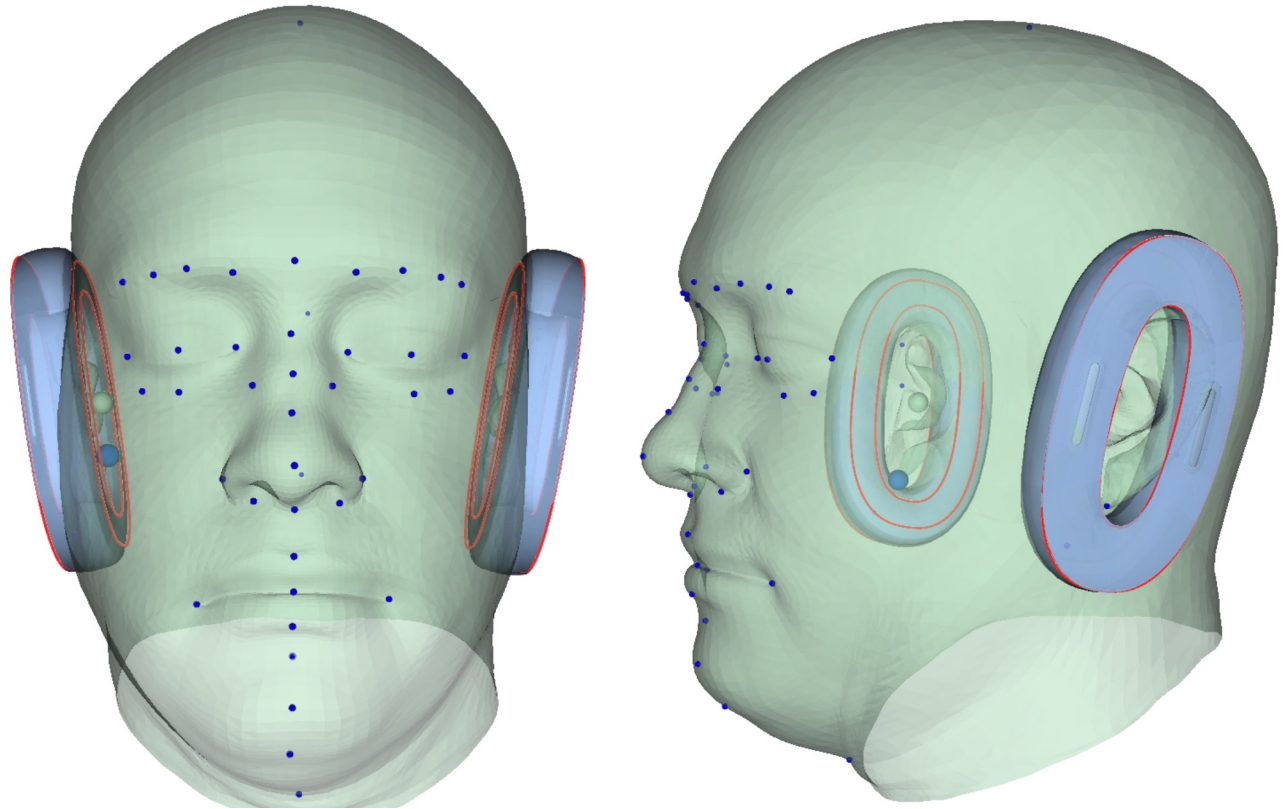


Collaboration with Gentex funded by Navy

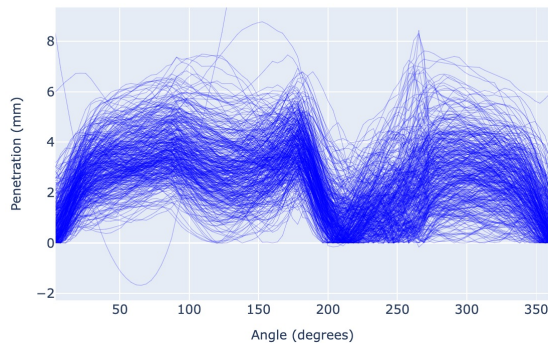


Case Study: Earcups (work in progress)

- Define parametric product model
- Conduct VFT across population
- Optimize design using quantitative metrics



Penetration Profiles



Collaboration with Gentex



What about *my* population?

- We can fit any existing scan data, synthesize a matching, de-identified dataset, and add it to the app (U.S. Navy aircrew heads – thanks Lori!)
- Because we have statistical shape models, we can readily synthesize new populations that lie within shape spaces for which we have data.
- With data from thousands of U.S. and European military and civilian adults 18 to 80 years, and U.S. children ages 3 to 17 years, we can synthesize most “Western” populations of interest, including all U.S. military populations for which we have demographic descriptors (sex, age, race/ethnicity, stature & BMI if available)

Limitations and Future Work

Still an anthropometry tool: needs to be enable the user to work in design variables, with the software creating the link to anthrometry

Posing: our BioHuman avatar is fully posable, but creating a good UI for posing is challenging; posing is necessary, but often creates more problems than it solves (valid posture prediction is much better)

More anatomy: we have linked skeletal geometry, organ geometry available

Many more models: foot, hand with grasp, head/neck with face/neck movement...

Linkage to FE and musculoskeletal models: We can immediately generate runnable models

Product geometry interaction: users can upload polygonal geometry, but the software doesn't play well with native CAD geometry; CAD system implementations?

Customized populations:

- currently no interface; requires us to generate the model (but this is programmatic)
- legal roadblocks due to addressable privacy concerns

Acknowledgements

Special thanks to Lori Basham and team at U.S. Navy NAWC-AD

Mask research is a close collaboration with Gentex Corporation

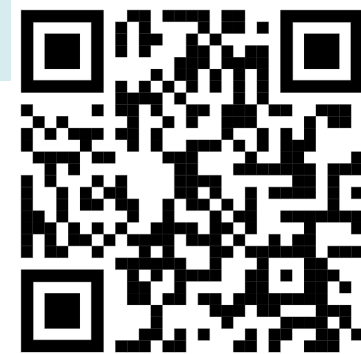
This research was supported by multiple organizations and collaborators, including:

Amazon Inc.
Gentex Corp.
Meta Platforms, Inc.
U.S. Army
U.S. Navy
U.S. Air Force
U.S. Marine Corps
SENTIR Labs (STI-TEC)

Matthew Reed, PhD

mreed@umich.edu

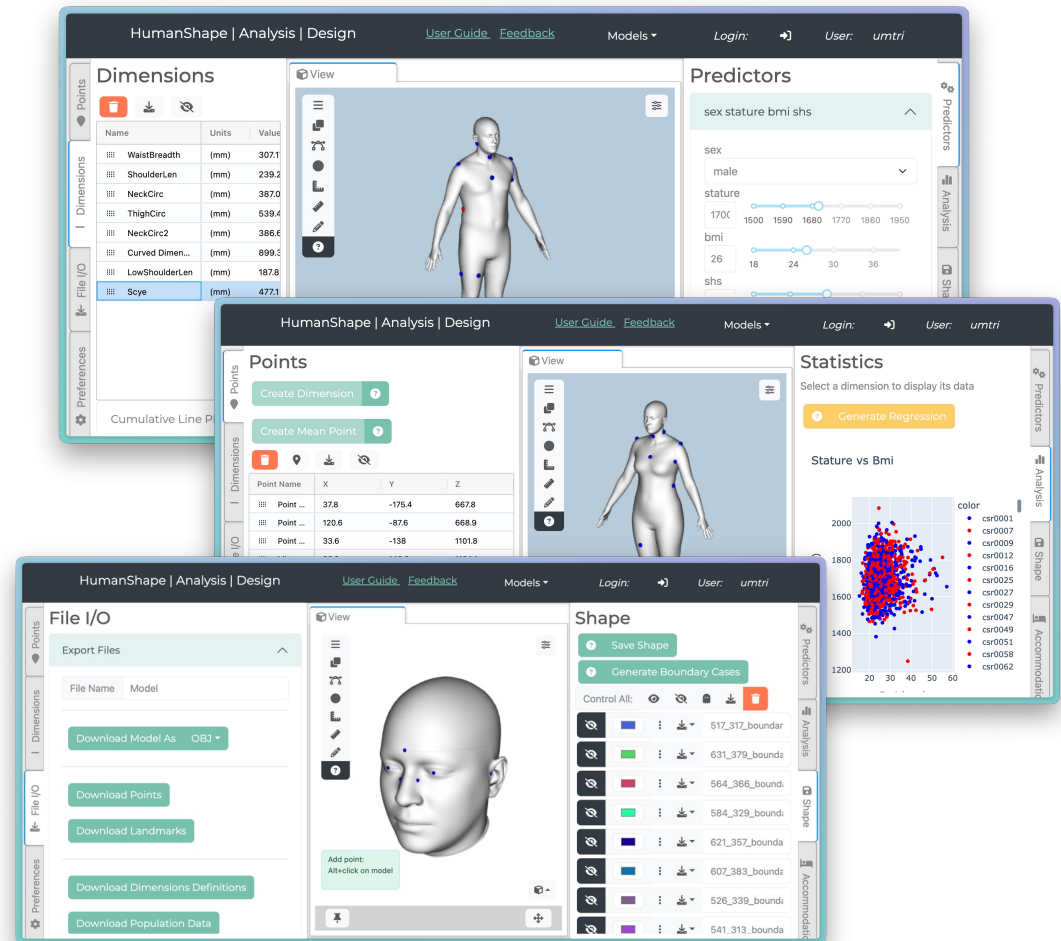
<http://mreed.umtri.umich.edu>



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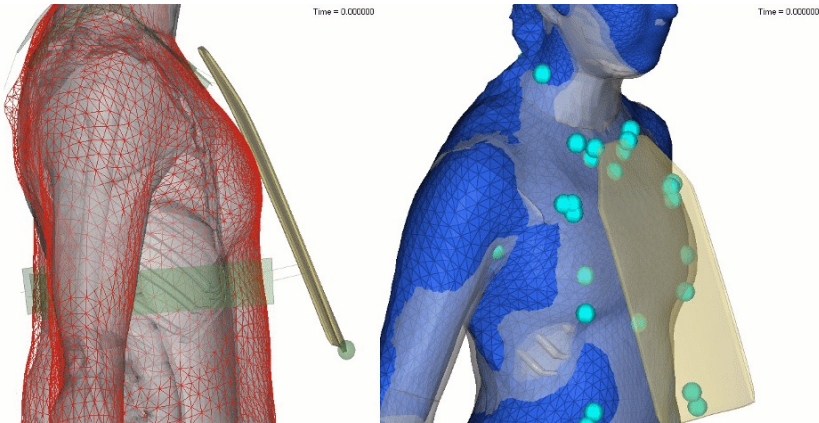
<https://HumanShape.app/>



Additional Applications

Anything that fits close to the body:

- Glasses and goggles
- Head-worn displays
- Hearing protection
- Body armor
- Gloves
- Splints and other medical devices



Simulated plate interaction with parametric human model



Scans from UMTRI studies

